DHANRAJ BAID JAIN COLLEGE

(Autonomous)

Co-Educational Minority Institution
Owned & Managed by Tamilnadu Educational and Medical Trust
Approved by Government of Tamil Nadu & Affiliated to University of Madras
Re-Accredited by NAAC with "B+" Grade
Thoraipakkam, Chennai – 600 097.

DEPARTMENT OF COMPUTER SCIENCE B.Sc. (Computer Science)



SYLLABUS

(Choice Based Credit System)

(Effective from the academic year 2023–24)
As per TANSCHE Syllabus

Total No. of Semesters: 6

Total No. of Credits: 141

SCIENCE PROGRAM OUTCOMES

- **PO1. Science:** Apply the knowledge of science fundamentals to solve problems in chosen field.
- **PO2. Problem Analysis:** Identify and review literature, thereby analyzing problems to arrive at substantiated solutions using the basic principles of science.
- **PO3. Science Graduate and Society:** Apply reasoning to assess the societal issues like health, safety, legal and cultural to dominate the need for sustainable development.
- **PO4.** Ethics: Apply ethical principles and commit to the professional ethics and norms.
- **PO5. Environment and Sustainability:** To understand the impact of responsibility of pursuing the environment and demonstrate the need for sustainable development.
- **PO6. Individual and Team Work:** Function effectively as an individual and as member or leader in diverse teams in multi disciplinary settings.
- **PO7. Communication:** Speak, read, write and listen clearly in person and through electronic media in English and in one Indian language, and make meaning of the world by connecting people, ideas, books, media and technology.
- **PO8. Project Management and Finance:** Demonstrate the knowledge of the understanding of the fundamental principle of managing a project and apply the same in one 's own work as a member and as a leader of a team, to manage project in a multi-disciplinary environment.
- **PO9. Life Long Learning:** Recognize the need for and have the preparation and ability to engage in independent and lifelong learning in the broadest context of technological change

PROGRAM SPECIFIC OUTCOME

- **PSO1.** Learning the applications of various software elements which help to identify various analysis and design methodologies.
- **PSO2.** Demonstrate by developing computer programs in the area related to algorithm, web designing, facilitating efficient design for complex problems.
- **PSO3.** Enables the students to be familiar with the modern- day issues, latest trends in computing and technology and create ideas and solutions to existing problems.

BACHELOR DEGREE COURSE B.Sc. - COMPUTER SCIENCE SEMESTER SYSTEM WITH CREDITS

(Effective from the academic year 2023-2024)

REGULATIONS

1. ELIGIBILITY FOR ADMISSION

Candidates for admission to the first year of the Degree of Bachelor of Science (Computer Science) Courses shall be required to have passed the Higher Secondary Examinations, having Mathematics/Statistics/ Computer Science as one of the subject, conducted by the Government of Tamil Nadu or an Examination accepted as equivalent thereof by the Syndicate of the University of Madras.

2. ELIGIBILITY FOR THE AWARD OF DEGREE

A Candidate shall be eligible for the award of the degree only if he/she has undergone the prescribed course of study in our College which is affiliated to the University of Madras for a period of not less than three academic years, passed the examinations of all the Six Semesters prescribed earning 140 credits and fulfilled such conditions as have been prescribed therefor.

3. DURATION

- a) Each academic year shall be divided into two semesters. The first academic year shall comprise the first and second semesters, the second academic year comprise of the third and fourth semesters and the third academic year shall comprise the fifth and sixth semesters respectively.
- b) The odd semesters shall consist of the period from June to November of each year and the even semesters from December to April of each year. There shall be not less than 90 working days for each semester.

4. COURSE OF STUDY

The Main Subject of study for Bachelor Degree shall consist of the following

PART-I: Tamil or any other Modern (Indian or Foreign) or Classical Languages.

PART-II: English

PART-III: CORE COURSES Consisting of (a) Core Course (b) Elective

Course (Generic / Discipline Specific)

PART-IV: Skill Enhancement Course (SEC), Foundation Course (FC), Environmental Studies, Value Education, Internship/ Industrial Training, Professional Competency Skill Enhancement Course.

PART- V: Extension Activity

5. SCHEME OF EXAMINATION

Scheme of Examination shall be enclosed in APPENDIX - I

6. REQUIREMENTS FOR PROCEEDING TO SUBSEQUENT SEMESTER

- I. Candidates shall register their names for the First Semester Examination after the admission in the UG Courses.
- II. Candidates shall be permitted to proceed from the First Semester up to final semester irrespective of their failure in any of the semester examinations subject to the condition that the candidates should register for all the arrear subjects of earlier semesters along with current (subsequent) Semester Subjects.
- III. Candidates shall be eligible to go to subsequent semester, only if they earn, sufficient attendance as prescribed therefore by the syndicate from time to time, provided in case of a candidate earning less than 50% of attendance in any one of the Semesters due to any extraordinary circumstance such as medical grounds, such candidates who shall produce Medical Certificate issued by the Authorised Medical Attendant (AMA), duly certified by the Principal of the College, shall be permitted to proceed to the next semester and to complete the Course of Study. Such candidates shall have to repeat the missed semester by rejoining after completion of Final Semester of the course, after paying the fee for the break of study as prescribed by the University from time to time.

7. PASSING MINIMUM

A candidate shall be declared to have passed in each paper/practical of the Main Subject of study wherever prescribed, if he/she secures NOT LESS THAN 40% of the marks prescribed for the examination. He/she shall be declared to have passed the whole examination, if he/she passes in all the papers and practicals wherever prescribed as per the scheme of examinations earning 140 CREDITS. He/she shall also fulfill the compulsory extension services prescribed earning a minimum of 1 credit out of maximum of 2 credits to qualify for the degree.

8. CLASSFICATION OF SUCCESSFUL CANDIDATES

- i) PART I: LANGUAGE OTHER THAN ENGLISH: Successful candidates passing the examinations for the Language and securing the marks (1) 60 percent and above and (2) 50 percent and above but below 60 percent in the aggregate shall be declared to have passed the examination in the FIRST and SECOND Class, respectively. All other successful candidates shall be declared to have passed the examination in the THIRD Class.
- ii) PART II: ENGLISH: Successful candidates passing the examinations for English and securing the marks (1) 60 percent and above and (2) 50 percent and above but below 60 percent in the aggregate shall be declared to have passed the examination in the FIRST and SECOND class, respectively. All other successful candidates shall be declared to have passed the examination in the THIRD class.
- iii) PART III: CORE COURSE: Consisting of (a) Core Course (b) Elective Course (Generic / Discipline Specific)

Successful candidates passing the examinations for Core Courses together and securing the marks 1)60 percent and above (2) 50 percent and above but below 60 percent in the aggregate of the marks prescribed for the Core Courses together shall be declared to have passed the examination in the FIRST and SECOND class respectively. All other successful candidates shall be declared to have passed the examinations in the THIRD class.

iv) PART IV: Skill Enhancement Course (SEC), Foundation Course (FC), Environmental Studies, Value Education, Internship/ Industrial Training, Professional Competency Skill Enhancement Course.

v) PART V: COMPULSORY EXTENSION SERVICE:

Successful Candidates earning a minimum of 1 credit or a maximum of 2 credits SHALL NOT BE taken into consideration for Classification/Ranking/Distinction.

9. RANKING

Candidates who pass all the examinations prescribed for the course in the FIRST APPEARANCE ITSELF ALONE are eligible for Classification/Ranking/Distinction.

Provided in the case of Candidates who pass all the examinations prescribed for the course with a break in the First Appearance due to the reasons as furnished in the Regulations.7. (iii) supra are only eligible for Classification / Distinction.

PATTERN OF QUESTION PAPER

Maximum Marks: - 75 Marks Time: - 3 Hours

Part – A (50 Words)

To answer any TEN Questions out of Twelve Questions 10x2=20 Marks

Part - B (200 Words)

To answer any FIVE Questions out of Eight Questions 5 x 5=25 Marks

Part - C (500 Words)

To answer Any THREE Questions out of Five Questions 3x10=30 Marks

QUESTION PAPER FOR PRACTICALS

The external examiner will prepare a question paper on the Spot with the help of the Question Bank Supplied by the Controller's Office.

B.Sc. Computer Science

First Year

Semester-I

Part	List of Courses	Credit	Hours per week (L/T/P)
Part-I	Language	3	5
Part-II	English	3	5
Part-III	CC1-Object Oriented Programming with C++	5	5
	CC2- Practical – Object Oriented Programming Lab	5	5
	Elective Course - (Generic / Discipline Specific) - EC1 - Statistics - I	3	5
Part-IV	Skill Enhancement Course SEC-1 (Non Major Elective)- Office Automation Lab	2	3
	Foundation Course FC- Problem Solving Techniques	2	2
		23	30

Semester-II

Part	List of Courses	Credit	Hours per week (L/T/P)
Part-I	Language	3	5
Part-II	English	3	5
Part-III	CC3-Data Structure and Algorithm	5	5
	CC4-Data Structure and Algorithm Lab	5	5
	Elective Course - (Generic / Discipline Specific) - EC2 - Resource Management Techniques	3	5
Part-IV	Skill Enhancement Course -SEC-2 (Non Major Elective) – Quantitative Aptitude	2	3
	Skill Enhancement Course -SEC-3 (Discipline Specific / Generic)-Advanced Excel Lab	2	2
		23	30

Second Year

Semester-III

Part	List of Courses	Credit	Hours per week(L/T/P)
Part-I	Language	3	5
Part-II	English	3	5
Part-III	CC5- Python Programming	5	5
	CC6 - Practical: Python Programming Lab	5	5
	Elective Course 3 (Generic / Discipline Specific) - EC3 -	3	5
	Mathematics - I		
Part-IV	Skill Enhancement Course -SEC-4 (Entrepreneurial Based) – Web	2	2
	Application Development		
	Skill Enhancement Course -SEC-5 (Discipline Specific/ Generic)	2	2
	 Web Application Development Lab 		
	Environmental Studies	-	1
		23	30

Semester-IV

Part	List of Courses	Credit	Hours per week (L/T/P)
Part-I	Language	3	5
Part-II	English	3	5
Part-III	CC7 - Industry Module –Java Programming	5	5
	CC8 - Practical: Java Programming Lab	5	5
	Elective Course - EC4 (Generic / Discipline Specific) — Mathematics - II	3	5
Part-IV	Skill Enhancement Course – SEC-6 - PHP Programming	2	2
	Skill Enhancement Course - SEC-7 – Practical- PHP Programming Lab	2	2
	Environmental Studies	2	1
		25	30

Third Year

Semester-V

Part	List of Courses	Credit	Hours per week (L/T/P)
Part-III	CC9 - Operating Systems	4	5
	CC10 - Database Management System	4	5
	CC11 - Practical - Operating Systems Lab	4	5
	CC12 – Practical-Database Management System Lab	4	5
	Elective Course – DSE-I (Generic / Discipline Specific) – Computer Network	3	5
	Elective Course – DSE-II (Generic / Discipline Specific) – Introduction to Data Science	3	4
Part-IV	Value Education	2	1
	Internship / Industrial Training (Summer vacation at the end of IV semester activity)	2	
		26	30

Semester-VI

Part	List of Courses	Credit	Hours per week (L/T/P)
Part-III	CC13NET Programming	4	5
	CC14 - Practical: .NET Programming	4	5
	CC15 - Mini Project	4	5
	Elective Course – DSE-III (Generic / Discipline Specific) – Cyber	3	5
	Security		
	Elective Course – DSE-IV (Generic / Discipline Specific) –	3	5
	Software Engineering		
Part-IV	Professional Competency Skill Enhancement Course PCSEC –	2	5
	Cloud Computing		
Part -V	Extension Activity	1	
		21	30

Total Credits: 141

First Year (Semester I)

Title of the	Subject Name		L	T	P	S		Š	Marks		
Course/ Paper		Category					Credits	Inst. Hours	CIA	External	Total
Core Course I	OBJECT ORIENTED PROGRAMMING WITH C++	Core	Y	-	-	-	5	5	25	75	100
		Course Ob	jecti	ve							
C1	Describe the procedural and of data and objects	bject oriente	ed pa	radig	;m w	ith co	oncept	s of st	reams, c	lasses	functions,
C2	Understand dynamic memory	y manageme	ent te	echni	ques	usin	g poi	nters,	construc	tors,d	estructors,
C3	Describe the concept of fun polymorphism	oction overlo	oadin	g, op	perat	or ov	/erloa	ding,	virtual fu	ınctio	ns and
C4	Classify inheritance with the understanding of early and late binding, usage of exception handling, generic programming					ception					
C5	Demonstrate the use of variou	ıs OOPs con	cepts	with	the	help	of pro	grams	S		
UNIT	UNIT Details					No. of Hours					
I	I Introduction to C++ - key concepts of Object-Oriented Programming – Advantages – Object Oriented Languages – I/O in C++ - C++ Declarations. Control Structures: - Decision Making and Statements: If . else, jump, goto, break, continue, Switch case statements - Loops in C++ :for, while, do - functions in C++ - inline functions – Function Overloading.					15					
II	Classes and Objects: Declaring Objects – Defining Member Functions – Static Member variables and functions – array of objects –friend functions – Overloading member functions – Bit fields and classes – Constructor and destructor with static members.				15						
III	destructor with static members. Operator Overloading: Overloading unary, binary operators – Overloading						15				

IV	IV Pointers – Declaration – Pointer to Class, Object – this pointer – Pointers to derived classes and Base classes – Arrays – Characteristics – array of classes – Memory models – new and delete operators – dynamic object – Binding, Polymorphism and Virtual Functions.					
V	Files – File stream classes – file modes – Sequer operations – Binary and ASCII Files – Random A Templates – Exception Handling - String – Declaring an objects – String Attributes – Miscellaneous functions	ccess Operation – d Initializing string	15			
	Total		75			
	Course Outcomes	Programme	Outcome			
СО	Upon completion of the course the students would be able to:					
1	Remember the program structure of C with its syntax and semantics	PO1,PO6				
2	Understand the programming principles in C (data types, operators, branching and looping, arrays, functions, structures, pointers and files)	PO2				
3	Apply the programming principles learnt in real-time problems	PO4 ,PO7				
4	Analyze the various methods of solving a problem and choose the best method	PO6				
5	Code, debug and test the programs with appropriate test cases	PO7,PO8				
	Text Book	•				
1	E. Balagurusamy, "Object-Oriented Programming wit	h C++", TMH 2013,	7th Edition.			
	Reference Books					
1.	Ashok N Kamthane, "Object-Oriented Programming v Pearson Education 2003.	with ANSI and Turbo	o C++",			
2.	Maria Litvin& Gray Litvin, "C++ for you", Vikas pul	olication 2002.				
	Web Resources					
	https://alison.com/course/introduction-to-c-plus-p	lus-programming				

Title of the	Subject Name		L	T	P	S		S		Mark	S
Course/ Paper		Category					Credits	Inst. Hours	CIA	External	Total
Core Course II	OBJECT ORIENTED PROGRAMMING	Core	-	-	Y	-	5	5	25	75	100
	LAB	 Course Obj	ectiv	70							
C1	Describe the procedural and o functions, data and object	bject oriente			gm w	ith co	oncep	ts of s	treams,	classe	S,
C2	Understand dynamic memory destructors, etc	/ manageme	ent te	echni	ques	usir	ıg poi	nters,	constru	uctors,	
C3	Describe the concept of fund polymorphism	ction overlo	adin	g, op	erato	or ov	erloa	ding,	virtual f	functio	ns and
C4	,	Classify inheritance with the understanding of early and late binding, usage of exception handling, generic programming									
C5	Demonstrate the use of various OOPs concepts with the help of programs										
S.No	Details					o. of ours					
1	Write a C++ program to demonstrate function overloading, Default Arguments and Inline function.										
2	Write a C++ program to demo	Write a C++ program to demonstrate Class and Objects									
3	Write a C++ program to demonstrate the concept of Passing Objects to Functions										
4	Write a C++ program to demo	Write a C++ program to demonstrate the Friend Functions.									
5	Write a C++ program to demonstrate the concept of Passing Objects to Functions										
6	Write a C++ program to demonstrate Constructor and Destructor										
7	Write a C++ program to demonstrate Unary Operator Overloading										
8	Write a C++ program to den	nonstrate B	inary	у Ор	erato	or Ov	erloa	ding			

9	Write a C++ program to demonstrate:					
	Single Inheritance					
	Multilevel Inheritance					
	Multiple Inheritance					
	Hierarchical Inheritance					
	Hybrid Inheritance					
10	Write a C++ program to demonstrate Virtual Functions.					
11	Write a C++ program to manipulate a Text File.					
12	Write a C++ program to perform Sequential I/O Operation	s on a file.				
13	Write a C++ program to find the Biggest Number using Arguments	Command Line				
14	Write a C++ program to demonstrate Class Template					
15	Write a C++ program to demonstrate Function Template.					
16	Write a C++ program to demonstrate Exception Handling.					
	Course Outcomes	Programme Outcome				
•						
СО	Upon completion of the course the students would be able to:	- 1 og - war				
CO 1	Upon completion of the course the students would be	PO1,PO6				
	Upon completion of the course the students would be able to: Remember the program structure of C with its syntax					
1	Upon completion of the course the students would be able to: Remember the program structure of C with its syntax and semantics Understand the programming principles in C (data types, operators, branching and looping, arrays, functions,	PO1,PO6				
2	Upon completion of the course the students would be able to: Remember the program structure of C with its syntax and semantics Understand the programming principles in C (data types, operators, branching and looping, arrays, functions, structures, pointers and files) Apply the programming principles learnt in real-	PO1,PO6 PO2				
2	Upon completion of the course the students would be able to: Remember the program structure of C with its syntax and semantics Understand the programming principles in C (data types, operators, branching and looping, arrays, functions, structures, pointers and files) Apply the programming principles learnt in realtime problems Analyze the various methods of solving a problem	PO1,PO6 PO2 PO4 ,PO7				
1 2 3 4	Upon completion of the course the students would be able to: Remember the program structure of C with its syntax and semantics Understand the programming principles in C (data types, operators, branching and looping, arrays, functions, structures, pointers and files) Apply the programming principles learnt in realtime problems Analyze the various methods of solving a problem and choose the best method Code, debug and test the programs with appropriate	PO1,PO6 PO2 PO4 ,PO7 PO6				
1 2 3	Upon completion of the course the students would be able to: Remember the program structure of C with its syntax and semantics Understand the programming principles in C (data types, operators, branching and looping, arrays, functions, structures, pointers and files) Apply the programming principles learnt in realtime problems Analyze the various methods of solving a problem and choose the best method Code, debug and test the programs with appropriate test cases	PO1,PO6 PO2 PO4 ,PO7 PO6 PO7,PO8				
1 2 3 4 5 Text Book	Upon completion of the course the students would be able to: Remember the program structure of C with its syntax and semantics Understand the programming principles in C (data types, operators, branching and looping, arrays, functions, structures, pointers and files) Apply the programming principles learnt in realtime problems Analyze the various methods of solving a problem and choose the best method Code, debug and test the programs with appropriate	PO1,PO6 PO2 PO4 ,PO7 PO6 PO7,PO8				

1.	Ashok N Kamthane, "Object-Oriented Programming with ANSI and Turbo C++",
	Pearson Education 2003.
2.	Maria Litvin& Gray Litvin, "C++ for you", Vikas publication 2002.
	Web Resources
1.	https://alison.com/course/introduction-to-c-plus-plus-programming

Elective Course (EC1) : Statistics-I	
Lecture Hours: 5 per week	Credits: 3

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

Course Outcomes: (for students: To know what they are going to learn)

- 1. Know the uses of statistics in society
- 2. Organize, manage and present data
- 3. Analyze the statistical data graphically using frequency distribution and cumulative frequency distribution.
- 4. Analyze statistical data using measures of central tendency, dispersion and location.
- 5. To understand correlation between continuous variables and association between categorical variables.

	twent enegotical variables.						
Units	Contents						
	Methods of collection: Complete enumeration – Sample Survey - Primary data -						
I	Secondary data sources - Types of variables. Nominal, ordinal and scale data.						
	Presentation of Data: Presentation of data by tables - construction of tables (Univariate						
	and Bivariate) – frequency table and contingency table.						
	Diagrammatic presentation: Line diagram, Bar diagrams: Simple, multiple,						
II	subdivided and Percentage-Pie chart, comparative pie chart - Graphical representation						
	of a frequency distribution by histogram and frequency polygon and Ogives.						
III	Analysis of Data (Univariate): Measures of central tendency: Arithmetic mean-						
	Median and Mode choice of an average-characteristic of a good average						
IV	Measures of dispersion: Range-Quartile deviation-mean deviation - standard deviation						
1 4	- relative measures of dispersion - Coefficient of Variance						
	Analysis of Data (Bivariate): Correlation- Scatter plot-coefficient of correlation-						
V	Pearson's Correlation Coefficient, Spearmen's rank correlation coefficient-						
	correlation coefficient for bivariate frequency table.						

Suggested Readings:

Books for study:

- 1. Gupta, S.C and Kapoor, V. K (2002), *Fundamentals of Mathematical Statistics*, Sultan Chand and Sons, New Delhi.
- 2. Goon A.M., Gupta M.K. and Dasgupta B. (2002): *Fundamentals of Statistics*, Vol. I & II, 8th Edn. The World Press, Kolkata.
- 3. Irwin Miller, Marylees Miller (2006): *John E. Freund's Mathematical Statistics with Applications*, (7th Edn.), Prentice Hall International INC.
- 4. Mood, A.M. Graybill, F.A. and Boes, D.C. (2007): *Introduction to the Theory of Statistics*, 3rd Edn., (Reprint), Tata McGraw-Hill Pub. Co. Ltd

Books for reference:

1. Saxena H.C.: Elementary Statistics. S. Chand & Co., 2009.

Course Code: SEC-1	Office Automation Lab		Credits: 2	
Lecture Hours: (L) per week: -	Tutorial Hours: (T) per week	Lab Practic		Total: (L+T+P) per week: 3
Course Category : Skill Enhancement	Year & Semester Semester	: I Year I	Admission Yo	ear:
Pre-requisite	Semester Basic skills in Computer operations		S	

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

- The major objective in introducing the Computer Skills course is to impart training for students in Microsoft Office which has different components like MS Word, MS Excel and Power point.
- The course is highly practice oriented rather than regular class room teaching.
- To acquire knowledge on editor, spread sheet and presentation software.

Course Outcomes: (for students: To know what they are going to learn)

CO1: Understand the basics of computer systems and its components.

CO2: Understand and apply the basic concepts of a word processing package.

CO3: Understand and apply the basic concepts of electronic spreadsheet software.

CO4: Understand and apply the basic concepts of database management system.

CO5: Understand and create a presentation using PowerPoint tool.

S.no	Contents	Required
		Hours
I	LIST OF PROGRAMS:	
	I. WORD PROCESSING	
	1. Text manipulation Change the font size and type Aligning and justification of text Underlining the Text Indenting the Text i. Prepare a Bio-Data ii. Prepare a letter 2. Usage of Numbering, Bullets, Footers and Headers Usage of Spell checks and Find and Replace i. Prepare a document in newspaper format ii. Prepare a document with bullets and footers and headers.	
	3. Tables and Manipulations	
	Creations, Insertion, Deletion (Columns & Deletion) (Deletion) (Columns & Deletion) (Deletion) (De	
	4.Picture Insertion and alignment	
	i. Prepare a greeting card ii. Prepare a handout	

- 5. Creation of documents using templates Creation of Templates
 - i. Prepare a letter using any template
 - ii. Prepare two data using various kinds of templates

6. Mail Merge concepts

- i. Prepare a business letter for more than one company using mail merge
- ii. Prepare an invitation to be sent to specific addresses in the data source.

7. Copying text and pictures from Excel

- i. Draw a chart in Excel and paste it on word
- ii. Import a picture from Excel and edit the picture.

II. MS-EXCEL

- 1. Prepare a Mark List for students (use Conditional Formatting).
- 2. Arrange data in Ascending and Descending order.
- 3. Pay bill Preparation.
- 4. Prepare a Calendar Auto formatting
- 5. EB bill Preparation.
- 6. Creating a chart.
- 7. Prepare an Inventory bill for a company (use Freeze Panes, Track Changes). 8. Insertion, Deletion, Merging and Formatting of cells

III-MS POWERPOINT

- 1. Design presentation slides for a product of your choice. The slides must include name, brand name, type of product, characteristics, special features, price, special offer etc. Add voice if possible to explain the features of the product. The presentation should work in manual mode. (Apply Animation schemes and Slide Transition)
- 2. Design slides for the headlines News of a popular TV Channel. The Presentation Should contain the following transactions: Top down, Bottom up, Zoom in and Zoom out. The presentation should work in custom mode.
- 3. Animate a Smile Face (Cry, Normal, Smile).

Learning Resources:

Recommended Texts

1. Peter Norton, "Introduction to Computers" –Tata McGraw-Hill.

• Reference Books

- 1. Jennifer Ackerman Kettel, Guy Hat-Davis, Curt Simmons, "Microsoft 2003", Tata McGraw- Hill.
- Web resources: Web content from NDL / SWAYAM or open source web resources

Course Code: FC	Problem Solving Techniques		Credits: 2	
Lecture Hours: (L)	Tutorial Hours:	Lab Practice		Total: (L+T+P)
per week: 2	(T) per week	Hours: (P)per	r week	per week: 2
Course Category :	Year & Semester: I Year I		Admis	ssion Year:
Foundation	Semester			
Pre-requisite	Basic of Problem-sol	Basic of Problem-solving skills		

Learning Objectives:

- To understand the importance of algorithms and programs, and to know of the basic problem solving strategies.
- To learn efficient strategies and algorithms to solve standard problems, thus laying a firm foundation for designing algorithmic solutions to problems.

Course Outcomes: (for students: To know what they are going to learn)

CO1: Understand the systematic approach to problem solving.

CO2: Know the approach and algorithms to solve specific fundamental problems.

CO3: Understand the efficient approach to solve specific factoring-related problems.

CO4: Understand the efficient array-related techniques to solve specific problems.

CO5: Understand the efficient methods to solve specific problems related to text processing. Understand how recursion works.

Units	Contents	Required Hours

I	Introduction: Notion of algorithms and programs — Requirements for solving problems by computer — The problem-solving aspect: Problem definition phase, Getting started on a problem, The use of specific examples, Similarities among problems, Working backwards from the solution — General problem-solving strategies - Problem solving using top-down design — Implementation of algorithms — The concept of Recursion.	06
II	Fundamental Algorithms: Exchanging the values of two variables – Counting - Summation of a set of numbers - Factorial computation - Sine function computation - Fibonacci Series generation - Reversing the digits of an integer – Base Conversion.	06
III	Factoring Methods: Finding the square root of a number — The smallest divisor of an integer — Greatest common divisor of two integers - Generating prime numbers — Computing the prime factors of an integer — Generation of pseudo-random numbers - Raising a number to a large power — Computing the <i>n</i> th Fibonacci number.	06
IV	Array Techniques : Array order reversal – Array counting or histogramming – Finding the maximum number in a set - Removal of duplicates from an ordered array - Partitioning an array – Finding the k th smallest element – Longest monotone subsequence.	06
V	Text Processing and Pattern Searching: Text line length adjustment – Left and right justification of text – Keyword searching in text – Text line editing – Linear pattern search. Recursive algorithms: Towers of Hanoi – Permutation generation.	

Extended	Questions related to the above topics, from various
Professional	competitive examinations UPSC / TRB / NET / UGC –
Component	CSIR / GATE / TNPSC / others to be solved
(is a part of	(To be discussed during the Tutorial hour)
internal	
component	
only, Not to	
be	
includ	
ed in	
the	
External	
Examination	
question	
paper)	
Skills	Knowledge, Problem Solving, Analytical ability,
acquired	Professional Competency, Professional Communication and
from the	Transferrable Skill
course	

Learning Resources:

• Recommended Texts

1. R. G. Dromey, How to Solve it by Computer, Pearson India, 2007.

• Reference Books

- 1. George Polya, Jeremy Kilpatrick, *The Stanford Mathematics Problem Book: With Hints and Solutions*, Dover Publications, 2009 (Kindle Edition 2013).
- 2. Greg W. Scragg, Problem Solving with Computers, Jones & Bartlett 1st edition, 1996.

• Web resources

First Year

(Semester II)

Course Code: CC3	Data Structures and Algorithms		Credits: 5	
Lecture Hours: (L)	Tutorial Hours:	Lab Practice		Total: (L+T+P)
per week: 5	(T) per week	Hours: (P)per	r week	per week: 5
Course Category : Core	Year & Semester: Semester	I Year II	Admis	sion Year:
Pre-requisite	Basic knowledge in data and representations			
Links to other Courses				

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

- To impart the basic concepts of data structures and algorithms.
- To acquaint the student with the basics of the various data structures and make the students knowledgeable in the area of data structures.
- This course also gives insight into the various algorithm design techniques

Course Outcomes: (for students: To know what they are going to learn)

CO1: To introduce the concepts of Data structures and to understand simple linear data structures.

CO2: Learn the basics of stack data structure, its implementation and application

CO3: Use the appropriate data structure in context of solution of given problem and demonstrate a familiarity with major data structures.

CO4: To introduce the basic concepts of algorithms

CO5: To give clear idea on algorithmic design paradigms like Dynamic Programming,

Backtracking, Branch and Bound

Units	Contents	Required Hours
I	INTRODUCTION TO DATA STRUCTURES:	15

	Data Structures: Definition- Time & Space	
	Complexity,	
	Arrays: Representation of arrays, Applications of	
	arrays, sparse matrix and its representation,	
	Linear list: Singly linked list implementation,	
	insertion, deletion and searching operations on linear	
	list	
	Circular linked list: implementation, Double linked	
	list implementation, insertion, deletion and searching	
	operations. Applications of linked lists- Dynamic	
	Storage management.	
II	STACKS:	15
	Operations, array and linked representations of stack,	
	 stack applications, infix to postfix conversion, 	
	postfix expression evaluation, recursion	
	implementation	
III	QUEUES, TREES & GRAPHS:	15
	Queues: operations on queues, array and linked	
	representations.	
	Circular Queue: operations, applications of queues.	
	Trees: Definitions and Concepts- Representation of	
	binary tree, Binary tree traversals (Inorder, Postorder,	
	Preorder),	
	Binary search trees	
	• Graphs: Representation of Graphs-Types of graphs	
	-Breadth first traversal – Depth first traversal	
	Applications of graphs –	
	ripplications of graphs	
IV	INTRODUCTION TO ALGORITHMS:	15
IV		15
IV	INTRODUCTION TO ALGORITHMS:	15

	conventions, Asymptotic notations, practical	
	complexities.	
	Divide-and-Conquer: General Method – Binary	
	Search- Quick Sort- Merge Sort.	
	Greedy Method: General method- Knapsack	
	problem- Tree vertex splitting- Job sequencing with	
	deadlines	
V	DYNAMIC PROGRAMMING, BACKTRACKING &	15
	BRANCH & BOUND	
	Dynamic programming: General method,	
	Multistage Graphs, All pairs shortest path, Single	
	source shortest path.	
	Backtracking: General method, 8 Queens, Graph	
	coloring, Hamiltonian cycle.	
	Branch & Bound: General method, Travelling	
	salesperson problem.	
Extended	Questions related to the above topics, from various	
Professional	competitive examinations UPSC / TRB / NET / UGC –	
Component	CSIR / GATE / TNPSC / others to be solved	
(is a part of	(To be discussed during the Tutorial hour)	
internal		
component		
only, Not to		
be		
include		
d in the		
External		
Examination		
question		
paper)		

Skills	Knowledge, Problem Solving, Analytical ability,		
acquired	Professional Competency, Professional Communication and		
from the	Transferrable Skill		
course			

Learning Resources:

• Recommended Texts

- 1. Ellis Horowitz, Sartaj Sahni, Susan Anderson Freed, Second Edition, "Fundamentals of Data in C", Universities Press
- 2. E. Horowitz, S. Sahni and S. Rajasekaran, Second Edition, "Fundamentals of Computer Algorithms" Universities Press

• Reference Books

- 1. Seymour Lipschutz ,"Data Structures with C", First Edition, Schaum's outline series in computers, Tata McGraw Hill.
- 2. R.Krishnamoorthy and G.Indirani Kumaravel, Data Structures using C, Tata McGrawHill 2008.
- 3. A.K.Sharma, Data Structures using C, Pearson Education India,2011.
- 4. G. Brassard and P. Bratley, "Fundamentals of Algorithms", PHI, New Delhi, 1997.
- 5. A.V. Aho, J.E. Hopcroft, J.D. Ullmann,, "The design and analysis of Computer
- 6. Algorithms", Addison Wesley, Boston, 1974
- 7. Thomas H. Cormen, C.E. Leiserson, R L.Rivest and C. Stein, Introduction to Algorithms, Third edition, MIT Press, 2009
- 8. Sanjoy Dasgupta, C.Papadimitriou and U.Vazirani, Algorithms, Tata McGraw-Hill, 2008.
- Web resources: Web resources from NDL Library, E-content from open source libraries

Course Code: CC4	Data Structures and Algorithms Lab			Credits: 5
Lecture Hours: (L) per week	Tutorial Hours : (T) per week	Lab Practice Hours: 5 per	week	Total: (L+T+P) per week: 5
Course Category : Core	Year & Semester: I Year II Ad Semester		Admis	ssion Year:
Pre-requisite	Basic skills in problem solving			

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

- To understand and implement basic data structures using C
- To apply linear and non-linear data structures in problem solving.
- To learn to implement functions and recursive functions by means of data structures
- To implement searching and sorting algorithms

Course Outcomes: (for students: To know what they are going to learn)

CO1: Implement data structures using C

CO2: Implement various types of linked lists and their applications

CO3: Implement Tree Traversals

CO4: Implement various algorithms in C

CO5: Implement different sorting and searching algorithms

List of Exercises:	Required Hours
Implement the following exercises using C Programming	
language:	
 Array implementation of stacks Array implementation of Queues Linked list implementation of stacks Linked list implementation of Queues 	
5. Binary Tree Traversals (Inorder, Preorder, Postorder)	
6. Implementation of Linear search and binary search	
7. Implementation Insertion sort, Quick sort and Merge	
Sort	

	8. Implementation of Depth-First Search & Breadth-	
	First Search of Graphs.	
	9. Finding all pairs of Shortest Path of a Graph.	
	10. Finding single source shortest path of a Graph.	
Extended	Questions related to the above topics, from various	
Professional	competitive examinations UPSC / TRB / NET / UGC –	
Component	CSIR / GATE / TNPSC / others to be solved	
(is a part of	(To be discussed during the Tutorial hour)	
internal		
component		
only, Not to		
be		
include		
d in the		
External		
Examination		
question		
paper)		
Skills	Knowledge, Problem Solving, Analytical ability,	
acquired	Professional Competency, Professional Communication and	
from the	Transferrable Skill	
course		

Learning Resources:

Learning Resources:

• Recommended Texts

- 1. Ellis Horowitz , Sartaj Sahni, Susan Anderson Freed, Second Edition ,
- "Fundamentals of Data in C", Universities Press
- 2. E. Horowitz, S. Sahni and S. Rajasekaran, Second Edition, "Fundamentals of Computer Algorithms" Universities Press

• Reference Books

- 1. Seymour Lipschutz ,"Data Structures with C", First Edition, Schaum's outline series in computers, Tata McGraw Hill.
- 2. R.Krishnamoorthy and G.Indirani Kumaravel, Data Structures using C, Tata McGrawHill 2008.
- 3. A.K.Sharma, Data Structures using C, Pearson Education India, 2011.
- 4. G. Brassard and P. Bratley, "Fundamentals of Algorithms", PHI, New Delhi, 1997.
- 5. A.V. Aho, J.E. Hopcroft, J.D. Ullmann,, "The design and analysis of Computer
- 6. Algorithms", Addison Wesley, Boston, 1974
- 7. Thomas H. Cormen, C.E. Leiserson, R L.Rivest and C. Stein, Introduction to Algorithms, Third edition, MIT Press, 2009
- 8. Sanjoy Dasgupta, C.Papadimitriou and U.Vazirani, Algorithms, Tata McGraw-Hill, 2008.
- **Web resources:** Web resources from NDL Library, E-content from open source libraries

Course Code: EC2	Resource Management Techniques			Credits: 3
Lecture Hours: (L)	Tutorial Hours :	Lab Practice		Total: (L+T+P)
per week: 5	(T) per week Hours: (P)per week		per week: 5	
Course Category : Elective	Year & Semester: I Year II Adn Semester		Admis	sion Year:
Pre-requisite	Basic Knowledge or	ı LPP		

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

To understand the mathematical concepts like LPP, graphical solutions

Course Outcomes: (for students: To know what they are going to learn)

CO1: To gain knowledge on LPP

CO2: Able to understand different mathematical models

CO3: To get an idea on game theory

CO4: Understanding the different form of sequencing problem

CO5: Able to understand Relations and its applications of transportation and assignment model

Units	Contents	Required Hours
Ι	Linear Programming: Formulation of different types of	
	linear programming – meaning of linear programming-	
	Canonical and standard form of linear programming-Methods	
	for solving LPP- Mathematical formulation of L.P.P -	
	Graphical method -Simplex methods. Simple problems.	
II	Transportation Model – Mathematical formulation of a transportation problem – Basics of transportation problem	
	-Methods for finding initial basic feasible solution -	
	Formulation and solving methods-North west corner rule	
	, Least cost entry method and Vogel's Approximation	
	method - Balanced and Unbalanced	
	transportation problem	

III	Assignment problem — Mathematical formulation of an assignment problem — Assignment Algorithm — Balanced and Unbalanced assignment problem —Simple problems.
IV	Sequencing problems – Processing with N jobs through two machines- Processing with N jobs through three machines-simple problems
V	Game theory –Two person zero Sum game - Maxmin – Minmax principle – Saddle point and value of the Game – Game without saddle point, Mixed strategies – Dominance property Graphical method for 2xn and mx2 games
Extended	Questions related to the above topics, from various
Professional	competitive examinations UPSC / TRB / NET / UGC –
Component	CSIR / GATE / TNPSC / others to be solved
(is a part of	(To be discussed during the Tutorial hour)
internal	
component	
only, Not to	
Be	
Included	
in	
The	
External	
Examination	
Question	
paper)	

Skills	Knowledge, Problem Solving, Analytical ability,
acquired	Professional Competency, Professional
from the	Communication and Transferrable Skill
Course	

Contents and treatments as in

Sundaresan V and K.S.Ganapathy Subramanian, Contents and Treatment in ResourceManagement Techniques, 4 th Ed., A.R.Publications, Chennai.

Reference Books:

- 1. Kanti Swarup, P.K.Gupta, Man Mohan, Operations Research, 15 th Ed., Sultan Chand& Sons, New Delhi, 2010
- 2. Prem Kumar Gupta, D.S. Hira, Web resources: Web resources from NDL Library, E-content from open-sourcelibraries

Course Code: SEC-2	Quantitative Aptitude			Credits: 2
Lecture Hours: (L)	Tutorial Hours: Lab Practice		Total: (L+T+P)	
per week: 3	(T) per week	(T) per week Hours: (P)per week		per week: 3
Course Category :Skill	Year & Semester:	Year & Semester: I Year II Admiss		sion Year:
Enhancement	Semester			
Pre-requisite	Basic knowledge in numerical ability			

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

- To improve the quantitative skills of the students
- To prepare the students for various competitive exams

Course Outcomes: (for students: To know what they are going to learn)

CO1: To gain knowledge on LCM and HCF and its related problems

CO2: To get an idea of age, profit and loss related problem solving.

CO3: Able to understand time series simple and compound interests

CO4: Understanding the problem related to probability, and series

CO5: Able to understand graphs, charts

Units	Contents	Required Hours
I	Numbers - HCF and LCM of numbers - Decimal fractions - Simplification - Square roots and cube roots - Average - problems on Numbers	06
II	Problems on Ages - Surds and Indices - percentage - profits and loss - ratio and proportion - partnership - Chain rule.	06
III	Time and work - pipes and cisterns - Time and Distance - problems on trains - Boats and streams - simple interest - compound interest - Logarithms - Area - Volume and surface area - races and Games of skill.	06
IV	Permutation and combination - probability - True Discount - Bankers Discount - Height and Distances - Odd man out & Series.	06

V	Calendar - Clocks - stocks and shares - Data representation -	06
	Tabulation - Bar Graphs - Pie charts - Line graphs	
Extended	Questions related to the above topics, from various	
Professional	competitive examinations UPSC / TRB / NET / UGC –	
Component	CSIR / GATE / TNPSC / others to be solved	
(is a part of	(To be discussed during the Tutorial hour)	
internal		
component		
only, Not to		
be included		
in the		
External		
Examination		
question		
paper)		
Skills	Knowledge, Problem Solving, Analytical ability,	
acquired	Professional Competency, Professional Communication and	
from the	Transferrable Skill	
course		
	1	

Learning Resources:

- Recommended Texts
- 1. "Quantitative Aptitude", R.S. AGGARWAL., S. Chand & Company Ltd.,
- Web resources: Authentic Web resources related to Competitive examinations

Course Code: SEC-3	Advanced Excel Lab			Credits: 2
Lecture Hours: (L)	Tutorial Hours: Lab Practice		Total: (L+T+P)	
per week: 2	(T) per week	Hours: (P)per week		per week: 2
Course Category : Skill	Year & Semester: I Year II		Admi	ssion Year:
Enhancement	Semester			
Pre-requisite	Basic knowledge in office automation / Excel			

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

The objective of this course is to help the students learn the advanced features of Excel, to summarize, analyze, explore, and present visualizations of data in the form of charts, graphs.

Course Outcomes: (for students: To know what they are going to learn)

CO1: Handle large amounts of data

CO2: Aggregate numeric data and summarize into categories and subcategories

CO3: Filtering, sorting, and grouping data or subsets of data

CO4: Create pivot tables to consolidate data from multiple files

CO5: Presenting data in the form of charts and graphs

Recap: (not for examination) Motivation/previous lecture/ relevant portions required for the

course) [This is done during 2 Tutorial hours)

Units	Contents	Required
		Hours

- Prepare a Mark List for Students by using Conditional Formatting.
- 2. Arrange data in Ascending & descending Order
- 3. Prepare a Calendar by using Auto Formatting
- 4.Creating Chart

(AND, OR, NOT)

- 5.Prepare an inventory bill for a company (use Freeze Panel, track changes).
- I 6.Working with Functions like Absolute, writing conditional Expressions(f), and using Logical functions
 - 7. Data Validation (Number, Date & Time Validation)
 - 8. Working with Report using Pivot tables.
 - 9.Macros-Relative & Absolute Macros
 - 10.Implementing EB Bill by using Excel Formula's.

Learning Resources:

Recommended Tex

Excel 2019 All-in-One For Dummies – 2018- Greg Harvey

Reference Books

Microsoft Excel 2019 Pivot Table Data Crunching-2019, Bill Jelen and Michael Alexander

• **Web resources:** Web resources from NDL Library, E-content from open source libraries

Second Year

(Semester – III)

Course Code-CC5	Python Programming			Credits 5
Lecture Hours: (L) per week - 5	Tutorial Hours : (T) per week	Lab Practice Hours: (P)per week		Total: (L+T+P) per week: 5
Course Category : Core	Year & Semester: II Year III Semester		Admission Year:	
Pre-requisite	Basic Knowledge of Programming concept			

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

- Describe the core syntax and semantics of Python programming language.
- Discover the need for working with the strings and functions.
- Illustrate the process of structuring the data using lists, dictionaries, tuples and sets.
- Understand the usage of packages and Dictionaries

Course Outcomes: (for students: To know what they are going to learn)

CO1: Develop and execute simple Python programs

CO2: Write simple Python programs using conditionals and looping for solving problems

CO3: Decompose a Python program into functions

CO4: Represent compound data using Python lists, tuples, dictionaries etc.

CO5: Read and write data from/to files in Python programs

Units	Contents	Required Hours
I	Basics of Python Programming: History of Python-	15
	Features of Python-Literal-Constants-Variables -	
	Identifiers-Keywords-Built-in Data Types-Output	

II	Statements –Input Statements-Comments –Indentation-Operators-Expressions-Type conversions. Python Arrays: Defining and Processing Arrays–Array methods. Control Statements: Selection/Conditional Branching statements: if, if-else, nested if and if-else statements.	15
	Iterative Statements: while loop, for loop, else suite in loop and nested loops. Jump Statements: break, continue and pass statements.	
III	Functions: Function Definition — Function Call — Variable Scope and its Life time- Return Statement. Function Arguments: Required Arguments, Keyword Arguments, Default Arguments and Variable Length Arguments Recursion. Python Strings: String operations- Immutable Strings — Built-in String Methods and Functions - String Comparison. Modules: import statement- The Python module — dir.() function — Modules and Namespace—Defining our own modules.	15
IV	Lists : Creating a list –Access values in List-Updating values in Lists-Nested lists-Basic list operations-List Methods. Tuples : Creating, Accessing ,Updating and Deleting Elements in a tuple – Nested tuples –Difference between lists and tuples. Dictionaries and Sets : Dictionary type in Python - Set Data type.	
V	Python File Handling: Types of files in Python - Opening and Closing files-Reading and Writing files: write() and write lines() methods-append()method-read()and readlines()methods-with keyword-Splitting	

	words —File methods-File Positions-Renaming and
	deleting files.
F (1.1	
Extended	Questions related to the above topics, from various
Professional	competitive examinations UPSC / TRB / NET / UGC –
Component	CSIR / GATE / TNPSC / others to be solved
(is a part of	(To be discussed during the Tutorial hour)
internal	
component	
only, Not to	
be	
include	
d in the	
External	
Examination	
question	
paper)	
Skills	Knowledge, Problem Solving, Analytical ability,
acquired	Professional Competency, Professional Communication and
from the	Transferrable Skill
course	
T	

• Recommended Texts

- 1. Charles Dierbach, "Introduction to Computer Science using Python A computational Problem solving Focus", Wiley India Edition, 2015.
- 2. Wesley J. Chun, "Core Python Applications Programming", 3rd Edition , Pearson Education, 2016

• Reference Books

 Mark Lutz, "Learning Python Powerful Object Oriented Programming", O'reilly Media 2018, 5th Edition.

- 2. Timothy A. Budd, "Exploring Python", Tata MCGraw Hill Education Private Limited 2011, 1 st Edition.
- John Zelle, "Python Programming: An Introduction to Computer Science",
 Second edition, Course Technology Cengage Learning Publications, 2013,
 ISBN 978- 1590282410
- Michel Dawson, "Python Programming for Absolute Beginers", Third Edition,
 Course Technology Cengage Learning Publications, 2013, ISBN 978-1435455009

Web resources

https://onlinecourses.swayam2.ac.in/cec22_cs20/preview

Course Code: CC6	Python Programming Lab			Credits: 5
Lecture Hours: (L)	Tutorial Hours:	Lab Practice		Total: (L+T+P)
per week:	(T) per week	Hours: 5 per week		per week: 5
Course Category :Core	Year & Semester:	Year & Semester: II Year III Admiss		ssion Year:
	Semester			
Pre-requisite	Basic of programming skill			

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

- Acquire programming skills in core Python.
- Acquire Object-oriented programming skills in Python.
- Develop the skill of designing graphical-user interfaces (GUI) in Python.
- Develop the ability to write database applications in Python.
- Acquire Python programming skills to move into specific branches

Course Outcomes: (for students: To know what they are going to learn)

CO1: To understand the problem solving approaches

CO2: To learn the basic programming constructs in Python

CO3: To practice various computing strategies for Python-based solutions to real world problems

CO4: To use Python data structures - lists, tuples, dictionaries.

CO5: To do input/output with files in Python.

List of	Exercises:	Required Hours
1.	Program to convert the given temperature from	
	Fahrenheit to Celsius and vice versa depending upon	
	user's choice.	
2.	Program to calculate total marks, percentage and	
	grade of a student. Marks obtained in each of the five	
	subjects are to be input by user. Assign grades	
	according to the following criteria:	
	Grade A: Percentage >=80	
	Grade B: Percentage >=70 and 80	
	Grade C: Percentage >=60 and <70	
	Grade D: Percentage >=40 and <60	
	Grade E: Percentage < 40	
3.	Program to find the area of rectangle, square, circle	
	and triangle by accepting suitable input parameters	
	from user.	
4.	Write a Python script that prints prime numbers less	
	than 20.	
5.	Program to find factorial of the given number using	
	recursive function.	
6.	Write a Python program to count the number of even	
	and odd numbers from array of N numbers.	
7.	Write a Python class to reverse a string word by	
	word.	
8.	Given a tuple and a list as input, write a program to	
	count the occurrences of all items of the list in the	

	tuple. (Input: tuple = ('a', 'a', 'c', 'b', 'd'), list = ['a', 'b'],	
	Output: 3)	
	9. Write a Python program to construct the following	
	pattern, using a nested loop	
	*	
	**	

	**	
	*	
	10. Program using Dictionaries.	
	11. Program using Set.	
	12. Read a file content and copy only the contents at odd	
	lines into a new file.	
Extended	Questions related to the above topics, from various	
Professional	competitive examinations UPSC / TRB / NET / UGC -	
Component	CSIR / GATE / TNPSC / others to be solved	
(is a part of	(To be discussed during the Tutorial hour)	
internal		
component		
only, Not to		
be included		
in the		
External		
Examination		
question		

paper)		
Skills	Knowledge, Problem Solving, Analytical ability,	
acquired	Professional Competency, Professional Communication and	
from the	Transferrable Skill	
course		

Recommended Texts

- 1. Charles Dierbach, "Introduction to Computer Science using Python A computational Problem solving Focus", Wiley India Edition, 2015.
- 2. Wesley J. Chun, "Core Python Applications Programming", 3rd Edition , Pearson Education, 2016

• Reference Books

- Mark Lutz, "Learning Python Powerful Object Oriented Programming", O'reilly Media 2018, 5th Edition.
- 2. Timothy A. Budd, "Exploring Python", Tata MCGraw Hill Education Private Limited 2011, 1 st Edition.
- John Zelle, "Python Programming: An Introduction to Computer Science",
 Second edition, Course Technology Cengage Learning Publications, 2013,
 ISBN 978- 1590282410
- 4. Michel Dawson, "Python Programming for Absolute Beginers", Third Edition, Course Technology Cengage Learning Publications, 2013, ISBN 978-1435455009

Course Code: EC3	DISCRETE MATHEMATICAL STRUCTURES		Credits: 3	
Lecture Hours: (L)	Tutorial Hours: Lab Practice		Total: (L+T+P)	
per week: 4	(T) per week	Hours: (P)per week		per week: 4
Course Category : Elective	Year & Semester: II Year III Admiss		sion Year:	
	Semester			
Pre-requisite	Basic Knowledge on probability and mathematical logic			

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

To understand the mathematical concepts like set theory, logics, number theory, combinatory and relations.

Course Outcomes: (for students: To know what they are going to learn)

CO1: To gain knowledge on set theory

CO2: Able to understand different mathematical logics and functions

CO3: To get an idea on Permutations and Combinations

CO4: Understanding the different form of number theory

CO5: Able to understand Relations and its applications

Units	Contents	Required Hours
I	SET THEORY	
	Introduction- set and Its Element – Set Description (Roster, Set Builder and cardinal number method)	
	Types of Sets- Set Operations and Laws of set Theory. Partition of sets. Minsets-Countable and un Countable	

	set. Algebra of sets and Duality
II	MATHEMATICAL LOGIC
	Basic Logic and Proof, logical operations – Logic
	Propositional equivalence, Predicates and Quantities,
	Tautology-Contradiction-Methods of proofs(Direct and
	Indirect)- Function- Definition-Notation- Types of
	Function- Composition of Functions-
III	NUMBER THEORY
	The Integers and Division, Integers and
	, ,
	Algorithms, (Multiplication, Addition and Division
	-Sequences and Summations, Recursive algorithms,
	Program correctness
IV	COMBINATORICS:
	The basics of counting, the pigeonhole principle,
	Permutations and Combinations, Binomial coefficients,
	Generalized permutations and combinations
V	RELATIONS
	Polations Polations and their properties Penrosenting
	Relations – Relations and their properties, Representing
	Relations, Closures of relations, Equivalence relations,
	Partial orderings-Recurrence Relations Binary Relations.
T	
Extended	Questions related to the above topics, from various
Professional	competitive examinations UPSC / TRB / NET / UGC –
Component	CSIR / GATE / TNPSC / others to be solved
(is a part of	(To be discussed during the Tutorial hour)
internal	
component	
only, Not to	

be		
includ		
ed in		
the		
External		
Examination		
question		
paper)		
Skills	Knowledge, Problem Solving, Analytical ability,	
acquired	Professional Competency, Professional Communication and	
from the	Transferrable Skill	
course		

• Recommended Texts

- Rosen K.H. Discrete Mathematics and its Applications, 5th edition, Tata McGraw
 Hills, 2003.
- 2. J.K Sharma "DISCRETE MATHEMATICS" 3 rd Edition Macmillan Reprint 2011

Reference Books

- Johnson Baugh R, and Carman R, Discrete mathematics, 5th edition, Person Education, 2003.
- 2. Kolman B, Busoy R.C, and Ross S.C, Discrete Mathematical Structures, 5th edition, Pretitice Hall, 2004.
- **3.** Mott J.L, Kandel A, and Bake T.P, Discrete Mathematics for Computer Scientists & Mathematicians, 2nd edition, Prentice-Hall of India, 2002.
 - Web resources: Web resources from NDL Library, E-content from open-source libraries

Course Code: SEC-IV	Web Application Development		Credits: 2	
Lecture Hours: (L)	Tutorial Hours :	Lab Practice	9	Total: (L+T+P)
per week: 2	(T) per week	Hours: (P)po	er	per week: 2
Course Category :Skill	Year & Semester:	II Year III	Admi	ission Year:
Enhancement	Semester			
Pre-requisite				

- Insert a graphic with in a webpage.
- Create a link with in a webpage.
- Create a table with in a webpage.
- Insert heading levels within a webpage.
- Insert ordered and unordered lists with in a webpage. Create a webpage.

On completion of this course, students will

CO1: Knows the basic concept in HTML Concept of resources in HTML

CO2: Knows Design concept.

CO3: Understand the page formatting. Concept of list

CO4: Creating Links. Know the concept of creating link to email address

CO5: Concept of adding images and Understand the table creation.

UNIT	Contents	Required Hours
1	Introduction : Web Basics: What is Internet– Web	6
	browsers–What is Webpage –HTML Basics:	

	Understanding tags.	
II	Tags for Document structure (HTML, Head, Body Tag). Block level text elements: Headings paragraph(tag)— Font style elements:(bold, italic, font, small, strong, strike, big tags)	6
III	Lists: Types of lists: Ordered, Unordered–Nesting Lists – Other tags: Marquee, HR,BR-Using Images–Creating Hyperlinks.	6
IV	Tables: Creating basic Table, Table elements, Caption—Table and cell alignment—Row span, Colspan—Cell padding.	6
V	Frames: Frameset– Targeted Links–No frame–Forms: Input, Text area, Select, Option.	6

- 1. Mastering HTML5 and CSS3 MadeEasy||,TeachUComplnc.,2014.
- 2. Thomas Michaud "Foundations of Web Design: Introduction to HTML & CSS"

Web resources

- 1. https://www.teachucomp.com/samples/html/5/manuals/Mastering-HTML5-CSS3.pdf
- 2. https://www.w3schools.com/html/default.asp.

Course Code: SEC-V	Web Application Development Lab		Credits: 2
Lecture Hours: (L)	Tutorial Hours :	Lab Practice	Total: (L+T+P)
per week: -	(T) per week Hours: 2 per week		per week: 2

Course Category :Skill	Year & Semester: II Year III	Admission Year:
Enhancement	Semester	
Pre-requisite		

- Insert a graphic with in a webpage.
- Create a link with in a webpage.
- Create a table with in a webpage.
- Insert heading levels within a webpage.
- Insert ordered and unordered lists with in a webpage. Create a webpage.

On completion of this course, students will

CO1: Knows the basic concept in HTML Concept of resources in HTML

CO2: Knows Design concept.

CO3: Understand the page formatting. Concept of list

CO4: Creating Links. Know the concept of creating link to email address

CO5: Concept of adding images and Understand the table creation.

UNIT	Contents	Required Hours
	1. Write a HTML code to create a web page with any color	
	background and display moving message in any color.	
	2. Write an HTML code to display your CV on a web page.	
	3. Write an HTML code to create a Home page for college	
	4. Write an HTML code to illustrate the usage of the following:	
	◆ Ordered List ◆ Unordered List ◆ Definition List	

- 5. Write an HTML code to create a Home page for college having three links: About Us, Our Department and Contact Us. Create separate web pages for the three links.
- 6. Write a HTML code to design a Greeting card using image tag.
- 7. Write a HTML code to display mark sheet using Table tag.
- 8. Write a HTML code to display using Table and cell alignment attributes.
- 9. Create a web page which divides the page in two equal frames and place images in frame-1 and frame-2 respectively.
- 10. Write a HTML program to develop a static Registration Form.

- 1. Mastering HTML5 and CSS3 MadeEasy||,TeachUComplnc.,2014.
- 2 .Thomas Michaud "Foundations of Web Design: Introduction to HTML & CSS"

Web resources

- 3. https://www.teachucomp.com/samples/html/5/manuals/Mastering-HTML5-CSS3.pdf
- 4. https://www.w3schools.com/html/default.asp.

Second Year

(Semester - IV)

Course Code: CC7	Java Programming	Credits: 5	

Lecture Hours: (L)	Tutorial Hours :	Lab Practice		Total: (L+T+P)	
per week: 5	(T) per week	Hours: (P)per week		per week: 5	
Course Category :Core	Year & Semester: II Year IV		Admis	Admission Year:	
	Semester				
Pre-requisite	Basic Programming s	skill			

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

- To provide fundamental knowledge of object-oriented programming.
- To equip the student with programming knowledge in Core Java from the basics up.
- To enable the students to use AWT controls, Event Handling and Swing for GUI.

Course Outcomes: (for students: To know what they are going to learn)

CO1: Understand the basic Object-oriented concepts.

Implement the basic constructs of Core Java

CO2: Implement inheritance, packages, interfaces and exception handling of Core Java.

CO3: Implement multi-threading and I/O Streams of Core Java

CO4: Implement AWT and Event handling.

CO5: Use Swing to create GUI.

Units	Contents	Required Hours
I	Introduction: Review of Object Oriented concepts - History	15
	of Java - Java buzzwords - JVM architecture - Data types -	
	Variables - Scope and life time of variables - arrays -	
	operators - control statements - type conversion and casting -	
	simple java program - constructors - methods - Static block -	
	Static Data - Static Method String and String Buffer Classes	
II	Inheritance: Basic concepts - Types of inheritance - Member	
	access rules - Usage of this and Super key word - Method	

	Overloading - Method overriding - Abstract classes -	
	Dynamic method dispatch - Usage of final keyword.	
	Packages: Definition - Access Protection - Importing	
	Packages.	
	Interfaces: Definition – Implementation – Extending	
	Interfaces.	
	Exception Handling : try – catch - throw - throws – finally –	
	Built-in exceptions - Creating Own Exception classes.	
III	Multithreaded Programming: Thread Class - Runnable	15
	interface – Synchronization – Using synchronized methods	
	Using synchronized statement - Interthread	
	Communication – Deadlock.	
	I/O Streams: Concepts of streams - Stream classes- Byte and	
	Character stream - Reading console Input and Writing Console	
	output - File Handling.	
IV	AWT Controls: The AWT class hierarchy - user interface	15
	components- Labels - Button - Text Components - Check Box	
	- Check Box Group - Choice - List Box - Panels – Scroll Pane	
	- Menu - Scroll Bar. Working with Frame class - Colour - Fonts	
	and layout managers.	
	Event Handling: Events - Event sources - Event Listeners -	
	Event Delegation Model (EDM) - Handling Mouse and	
	Keyboard Events - Adapter classes - Inner classes.	
V	Swing: Introduction to Swing - Hierarchy of swing	15
	components. Containers - Top level containers - JFrame -	
	JWindow - JDialog - JPanel - JButton - JToggleButton -	

JCheckBox - JRadioButton - JLabel,JTextField - JTextArea -
JList - JComboBox - JScrollPane
Questions related to the above topics, from various
competitive examinations UPSC / TRB / NET / UGC –
CSIR / GATE / TNPSC / others to be solved
(To be discussed during the Tutorial hour)
Knowledge, Problem Solving, Analytical ability,
Professional Competency, Professional Communication and
Transferrable Skill

• Recommended Texts

- 1. Herbert Schildt, The Complete Reference, Tata McGraw Hill, New Delhi, 7th Edition, 2010.
- 2. Gary Cornell, Core Java 2 Volume I Fundamentals, Addison Wesley, 1999.

• Reference Books

- 1. Head First Java, O'Rielly Publications,
- 2. Y. Daniel Liang, *Introduction to Java Programming*, 7th Edition, Pearson Education India, 2010.

Neb resources: Web resources f	rom NDL Library, E-c	ontent from ope	en-sourd	ce libraries
Course Code: CC8	Java Progr	amming Lab		Credits: 5
Lecture Hours: (L)	Tutorial Hours :	Lab Practice		Total: (L+T+P)
per week	(T) per week	Hours: 5 per	week	per week: 5
Course Category :Core	Year & Semester:	II Year IV	Admis	sion Year:
	Semester			
Pre-requisite	Basic Programming of	lebugging skills		
 To gain practical expertis To become proficient in t 	e in coding Core Java	programs		ld)
Course Outcomes: (for student	s: To know what they	are going to lea	arn)	
CO1: Code, debug and execute	Java programs to solv	ve the given pro	blems	
CO2: Implement multi-threading	and exception-handling			
CO3: Implement functionality usi	ng String and StringBu	ffer classes		
CO4: Demonstrate Event Handlin	g.			
CO5: Create applications using Sv	wing and AWT			
Recap: (not for examination) M	Iotivation/previous le	cture/ relevant p	ortions	required for the

course) [This is done during 2 Tutorial hours) **List of Exercises: Required Hours** 1. Write a Java program that prompts the user for an integer and then prints out all the prime numbers up to that Integer? 2. Write a Java program to multiply two given matrices. 3. Write a Java program that displays the number of characters, lines and words in a text? 4. Generate random numbers between two given limits using Random class and print messages according to the range of the value generated. 5. Write a program to do String Manipulation using Character Array and perform the following string operations: a. String length b. Finding a character at a particular position c. Concatenating two strings 6. Write a program to perform the following string operations using String class: a. String Concatenation b. Search a substring To extract substring from given string 7. Write a program to perform string operations using StringBuffer class: a. Length of a string

- b. Reverse a string
- c. Delete a substring from the given string
- 8. Write a java program that implements a multi-thread application that has three threads. First thread generates random integer every 1 second and if the value is even, second thread computes the square of the number and prints. If the value is odd, the third thread will print the value of cube of the number.
- 9. Write a threading program which uses the same method asynchronously to print the numbers 1 to 10 using Thread1 and to print 90 to 100 using Thread2.
- 10. Write a program to demonstrate the use of following exceptions.
 - a. Arithmetic Exception
 - b. Number Format Exception
 - c. Array Index Out of Bound Exception
 - d. Negative Array Size Exception
- 11. Write a Java program that reads on file name from the user, then displays information about whether the file exists, whether the file is readable, whether the file is writable, the type of file and the length of the file in bytes.

Extended	Questions related to the above topics, from various	
Professional	competitive examinations UPSC / TRB / NET / UGC –	
Component	CSIR / GATE / TNPSC / others to be solved	
(is a part of	(To be discussed during the Tutorial hour)	
internal		
component		
only, Not to		
be included		
in the		
External		
Examination		
question		
paper)		
Skills	Knowledge, Problem Solving, Analytical ability,	
acquired	Professional Competency, Professional Communication and	
from the	Transferrable Skill	
course		

Learning Resources:

• Recommended Texts

- 1.Herbert Schildt, The Complete Reference, Tata McGraw Hill, New Delhi, 7th Edition, 2010.
- 2.Gary Cornell, Core Java 2 Volume I Fundamentals, Addison Wesley, 1999.

• Reference Books

- 1. Head First Java, O'Rielly Publications,
- 2. Y. Daniel Liang, *Introduction to Java Programming*, 7th Edition, Pearson Education India, 2010.

Web resources: Web resources from NDL Library, E-content from open-source libraries

	NUMERICAL METHODS		Credits	
Course Code- EC4				3
Lecture Hours: (L)	Tutorial Hours :75 Lab Practice		Total: (L+T+P)	
per week - 5	(T) per week Hours: (P)per week		per week: 5	
Course Category : Elective	Year & Semester: II Year IV Ad		Admis	sion Year:
	Semester			
Pre-requisite	Basic Knowledge of Programming concept			

The main objectives of this course are:

- 1. To introduce the various topics in Numerical methods.
- 2. To make understand the fundamentals of algebraic equations.
- 3. To apply interpolation and approximation on examples.
- 4. To solve problems using numerical differentiation and integration.
- 5. To solve linear systems, numerical solution of ordinary differential equations.

Course Outcomes: (for students: To know what they are going to learn)

CO1: Know how to solve various problems on numerical methods

CO2: Use approximation to solve problems

CO3: Differentiation and integration concept are applied

CO4: Apply, direct methods for solving linear systems

CO5: Numerical solution of ordinary differential equations

Units	Contents	Required Hours
I	FUNDAMENTALS OF ALGEBRAIC EQUATION:	15
	Solution of algebraic and transcendental equations-Bisection	
	method – Fixed point iteration method – Newton Raphson	
	method – Gauss elimination method – Gauss Jordan method	
II	ITERATIVE, INTERPOLATION AND	15
	APPROXIMATION: Iterative methods - Gauss Jacobi and	

	Gauss Seidel – Jacobi's method for symmetric matrices. Interpolation with unequal intervals – Lagrange's interpolation – Newton's divided difference interpolation	
III	INTERPOLATION WITH EQUAL INTERVAL: Difference operators and relationsInterpolation with equal intervals — Newton's forward and backward difference formulae.	15
IV	NUMERICAL DIFFERENTIATION AND INTEGRATION: Approximation of derivatives using interpolation polynomials — Numerical integration using Trapezoidal, Simpson's 1/3 rule and Simpson's 3/8 th rule.	
V	INITIAL VALUE PROBLEMS FOR ORDINARY DIFFERENTIAL EQUATIONS: Single step methods — Taylor's series method — Euler's method — Modified Euler's method - Runge Kutta method for solving(first, second, Third and 4th) order equations — Multi step methods	
Extended Professional Component (is a part of internal component only, Not to	Questions related to the above topics, from various competitive examinations UPSC / TRB / NET / UGC – CSIR / GATE / TNPSC / others to be solved (To be discussed during the Tutorial hour)	
be included in the External Examination question paper)		

Skills	Knowledge, Problem Solving, Analytical ability,	
acquired	Professional Competency, Professional Communication and	
from the	Transferrable Skill	
course		

• Recommended Texts

- 1. Charles Dierbach, "Introduction to Computer Science using Python A computational Problem solving Focus", Wiley India Edition, 2015.
- 2. Wesley J. Chun, "Core Python Applications Programming", 3rd Edition, Pearson Education, 2016

Reference Books

- Mark Lutz, "Learning Python Powerful Object Oriented Programming", O'reilly Media 2018, 5th Edition.
- 2. Timothy A. Budd, "Exploring Python", Tata MCGraw Hill Education Private Limited 2011, 1 st Edition.
- John Zelle, "Python Programming: An Introduction to Computer Science",
 Second edition, Course Technology Cengage Learning Publications, 2013,
 ISBN 978- 1590282410
- Michel Dawson, "Python Programming for Absolute Beginers", Third Edition,
 Course Technology Cengage Learning Publications, 2013, ISBN 978-1435455009

• Web resources

1. https://onlinecourses.swayam2.ac.in/cec22_cs20/preview

Course Code: SEC-6	PHP Programming		Credits: 2	
Lecture Hours: (L)	Tutorial Hours :	Lab Practice		Total: (L+T+P)
per week: 2	r week: 2 (T) per week Hours: (P)per week		per week: 2	
Course Category :Skill	Year & Semester: II Year IV Adr		Admis	sion Year:
Enhancement	Semester			
Pre-requisite	Basic Knowledge on Web			

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

• To knowledge about Server Side PHP Programming for web application.

Course Outcomes: (for students: To know what they are going to learn)

CO1: Analyze the history and configuration of PHP programming.

CO2: Known about GET and POST request with HTML forms.

CO3: Summarize the date and time, string manipulation and regular expression functions. **CO4:** Identify the HTTP header and HTTP cookies.

CO5: Analyze the system functions and file operations for error handling.

Units	Contents	Required Hours
I	Introduction to PHP -Basic Knowledge of websites - Introduction of Dynamic Website -Introduction to PHP -Scope of PHP -XAMPP and WAMP Installation- PHP Programming Basics -Syntax of PHP -Embedding PHP in HTML - Embedding HTML in PHP.	
II	Introduction to PHP Variable -Understanding Data Types - Using Operators -Using Conditional Statements -If (),else if () and else if condition Statement -Switch () Statements -Using the while () Loop -Using the for() Loop	

III	PHP Functions -PHP Functions -Creating an Array -	06
	Modifying Array Elements -Processing Arrays with Loops -	
	Grouping Form Selections with Arrays -Using Array	
	Functions -Using Predefined PHP Functions -Creating User-	
	Defined Functions	
IV	PHP Advanced Concepts -Reading and Writing Files -Reading	06
	Data from a File.	
V	Managing Sessions and Using Session Variables -Destroying a	06
	Session -Storing Data in Cookies -Setting Cookies.	
Extended	Questions related to the above topics, from various	
Professional	competitive examinations UPSC / TRB / NET / UGC –	
Component	CSIR / GATE / TNPSC / others to be solved	
(is a part of	(To be discussed during the Tutorial hour)	
internal		
component		
only, Not to		
be		
includ		
ed in		
the		
External		
Examination		
question		
paper)		
Skills	Knowledge, Problem Solving, Analytical ability,	
acquired	Professional Competency, Professional Communication and	
from the	Transferrable Skill	
course		

Recommended Texts

Head First PHP & MySQL: A Brain-Friendly Guide- 2009-Lynn mighley and Michael Morrison.

• Reference Books

The Joy of PHP: A Beginner's Guide to Programming Interactive Web Applications with PHP and MySQL- Alan Forbes

Web resources: Web resources from NDL Library, E-content from open-source libraries

Course Code: SEC-7	PHP Programming Lab		Credits: 2	
Lecture Hours: (L)	Tutorial Hours: Lab Practice		Total: (L+T+P)	
per week: -	(T) per week	Hours: 2 per week		per week: 2
Course Category :Skill	Year & Semester: II Year IV Admiss		sion Year:	
Enhancement	Semester			
Pre-requisite	Basic Knowledge on Web			

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

• The objective of this course is The students will be able to enhance their analyzing and problem solving skills and use the same for writing programs in PHP.

Course Outcomes: (for students: To know what they are going to learn)

CO1: Write PHP code to produce outcomes and solve problems.

CO2: Display and insert data using PHP and MySQL.

CO3: Test, debug, and deploy web pages containing PHP and MySQL.

Recap: (not for examination) Motivation/previous lecture/ relevant portions required for the

course) [This is done during 2 Tutorial hours)	
List of Exercise	Required Hours
1.Create a PHP program to demonstrate the get and post method.	
2. Create a PHP program to validate the user form.	
3.Create a PHP program to demonstrate the different predefined function in array.	
4.Create a PHP program to demonstrate the different predefined function in Math.	
5.Create a PHP program to demonstrate the different predefined function in Date	
6. Write a PHP program to store current date-time in a COOKIE and display the "Last visited on" date-time on the web page upon reopening of the same page.	
7. Write a PHP program to store current date-time in a COOKIE and display the "Last visited on" date-time on the web page upon reopening of the same page.	
8. Assume four users user1, user2, user3 and user4 having the passwords pwd1, pwd2, pwd3 and pwd4 respectively.	
Write a PHP for doing the following.	
i). Create a Cookie and add these four user ID's and passwords to this Cookie.	
ii). Read the user id and passwords entered in the Login form (week1) and authenticate with the values (user id and passwords) available in the cookies.	
If he is a valid user (i.e., user-name and password match) you should welcome him by name (user-name) else you should display "You are not an authenticated user".	

Extended	Questions related to the above topics, from various	
Professio	competitive examinations UPSC / TRB / NET / UGC –	
nal	CSIR / GATE / TNPSC / others to be solved	
Compone	(To be discussed during the Tutorial hour)	
nt (is a		
part of		
internal		
compone		
nt		
only, Not		
to be		
inc		
luded in		
the		
External		
Examinat		
ion		
question		
paper)		
Skills	Knowledge, Problem Solving, Analytical ability, Professional	
acquired	Competency, Professional Communication and Transferrable	
from the	Skill	
course		
T1		

• Recommended Texts

Head First PHP & MySQL: A Brain-Friendly Guide- 2009-Lynn mighley and Michael Morrison.

Reference Books

The Joy of PHP: A Beginner's Guide to Programming Interactive Web Applications

with PHP and MySQL- Alan Forbes

Web resources: Web resources from NDL Library, E-content from open-source libraries

Third Year (Semester – V)

Course Code: CC9	Operating Systems		Credits: 4	
Lecture Hours: (L)	Tutorial Hours :	al Hours : Lab Practice		Total: (L+T+P)
per week: 5	(T) per week	Hours: (P)per week		per week: 5
Course Category : Core	Year & Semester: III Year V Admiss		sion Year:	
	Semester			
Pre-requisite	Basic Knowledge on Computer and its functions			

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

- Understanding the design of the Operating System
- Imparting knowledge on CPU scheduling, Process and Memory Management.
- To code specialized programs for managing overall resources and operations of the computer.

Course Outcomes: (for students: To know what they are going to learn)

CO1: Define the fundamentals of OS and identify the concepts relevant to process, process life cycle, Scheduling Algorithms, Deadlock and Memory management

CO2: know the critical analysis of process involving various algorithms, an exposure to threads and semaphores

CO3: Have a complete study about Deadlock and its impact over OS. Knowledge of handling Deadlock with respective algorithms and measures to retrieve from deadlock.

CO4: Have complete knowledge of Scheduling Algorithms and its types.

CO5: understand memory organization and management

Units	Contents	Required Hours
I	Introduction: operating system, history (1990s to 2000 and beyond), distributed computing, parallel computation. Process concepts: definition of process, process states-Life cycle of a process, process management- process state transitions, process control block(PCB), process operations, suspend and resume, context switching, Interrupts -Interrupt processing, interrupt classes, Inter process communication-signals, message passing.	12
II	Asynchronous concurrent processes: mutual exclusion-critical section, mutual exclusion primitives, implementing mutual exclusion primitives, Peterson's algorithm, software solutions to the mutual Exclusion Problem-, n-thread mutual exclusion- Lamports Bakery Algorithm. Semaphores – Mutual exclusion with Semaphores, thread synchronization with semaphores, counting semaphores, implementing semaphores.	

	Concurrent programming: monitors, message passing	
III	Deadlock and indefinite postponement: Resource concepts,	12
	four necessary conditions for deadlock, deadlock prevention,	
	deadlock avoidance and Dijkstra's Banker's algorithm,	
	deadlock detection, deadlock recovery	
IV	Job and processor scheduling: scheduling levels,	12
	scheduling objectives, scheduling criteria, preemptive vs	
	non-preemptive scheduling, interval timer or interrupting	
	clock, priorities, scheduling algorithms- FIFO scheduling,	
	RR scheduling, quantum size, SJF scheduling, SRT	
	scheduling, HRN scheduling, multilevel feedback queues,	
	Fair share scheduling	
V	Real Memory organization and Management: Memory	12
	organization, Memory management, Memory hierarchy,	
	Memory management strategies, contiguous vs non-	
	contiguous memory allocation, single user contiguous	
	memory allocation, fixed partition multiprogramming,	
	variable partition multiprogramming, Memory swapping	
	Virtual Memory organization: virtual memory basic	
	concepts, multilevel storage organization,	
	block mapping, paging basic concepts, segmentation,	
	paging/segmentation systems.	
	Virtual Memory Management: Demand Paging, Page	
	replacement strategies	

competitive examinations UPSC / TRB / NET / UGC –			
CSIR / GATE / TNPSC / others to be solved			
-			

• Recommended Texts

1. H.M. Deitel, Operating Systems, Third Edition, Pearson Education Asia, 2011

• Reference Books

- 1. William Stallings, Operating System: Internals and Design Principles, Seventh Edition, Prentice-Hall of India, 2012.
- 2. A. Silberschatz, and P.B. Galvin., Operating Systems Concepts, Nineth Edition, John Wiley &Sons(ASIA) Pte Ltd.,2012

Web resources: Web resources from NDL Library, E-content from open-source libraries

Course Code: CC-10	Database Management Systems			Credits:4
Lecture Hours: (L)	Tutorial Hours :	Lab Practice		Total: (L+T+P)
per week: 5	(T) per week	Hours: (P)per week		per week: 5
Course Category :Core	Year & Semester: SEMESTER			sion Year:
Pre-requisite	Basic knowledge on Data and its relations			

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

- To enable the students to learn the designing of data base systems, foundation on the relational model of data and normal forms.
- To understood the concepts of data base management system, design simple Database models
- To learn and understand to write queries using SQL, PL/SQL.

Course Outcomes: (for students: To know what they are going to learn)

CO1: Understand the various basic concepts of Data Base System. Difference between file system and DBMS and compare various data models.

CO2: Define the integrity constraints. Understand the basic concepts of Relational Data Model, Entity-Relationship Model.

CO3: Design database schema considering normalization and relationships within database. Understand and construct database using Structured Query Language. Attain a good practical skill of managing and retrieving of data using Data Manipulation Language (DML).

CO4: Classify the different functions and various join operations and enhance the knowledge of handling multiple tables.

CO5: Learn to design Data base operations and implement using PL/SQL programs. Learn basics of PL/SQL and develop programs using Cursors, Exceptions

Units Contents	Required Hours
----------------	----------------

I	Database Concepts: Database Systems - Data Vs Information	12
	- Introducing the database -File system - Problems with file	
	system – Database systems. Data models - Importance - Basic	
	Building Blocks - Business rules - Evolution of Data models -	
	Degrees of Data Abstraction	
II	Design Concepts: Relational database model - logical view of	12
	data-keys -Integrity rules - relational set operators - data	
	dictionary and the system catalog - relationships -data	
	redundancy revisited -indexes - codd's rules. Entity	
	relationship model - ER diagram	
III	Normalization of Database Tables: Database tables and	12
	Normalization – The Need for Normalization –The	
	Normalization Process – Higher level Normal Form.	
	Introduction to SQL: Data Definition Commands – Data	
	Manipulation Commands – SELECT Queries – Additional	
	Data Definition Commands – Additional SELECT Query	
	Keywords – Joining Database Tables.	
IV	Advanced SQL: Relational SET Operators: UNION –	12
	UNION ALL – INTERSECT - MINUS.SQL Join Operators:	
	Cross Join – Natural Join – Join USING Clause – JOIN ON	
	Clause – Outer Join. Sub Queries and Correlated Queries:	
	WHERE – IN – HAVING – ANY and ALL – FROM. SQL	
	Functions: Date and Time Function - Numeric Function -	
	String Function – Conversion Function	
V	PL/SQL: A Programming Language: History – Fundamentals	12
	– Block Structure – Comments – Data Types – Other Data	
	Types – Variable Declaration – Assignment operation –	
	Arithmetic operators. Control Structures and Embedded	

	SQL: Control Structures – Nested Blocks – SQL in PL/SQL –
	Data Manipulation – Transaction Control statements. PL/SQL
	Cursors and Exceptions: Cursors – Implicit Cursors, Explicit
	Cursors and Attributes – Cursor FOR loops – SELECTFOR
	UPDATE – WHERE CURRENT OF clause – Cursor with
	Parameters – Cursor Variables – Exceptions – Types of
	Exceptions.
Extended	Questions related to the above topics, from various
Professional	competitive examinations UPSC / TRB / NET / UGC –
Component	CSIR / GATE / TNPSC / others to be solved
(is a part of	(To be discussed during the Tutorial hour)
internal	
component	
only, Not to	
be included	
in the	
External	
Examination	
question	
paper)	
Skills	Knowledge, Problem Solving, Analytical ability,
acquired	Professional Competency, Professional Communication and
from the	Transferrable Skill
course	

• Recommended Texts

- Coronel, Morris, Rob, "Database Systems, Design, Implementation and Management", Ninth Edition
- Nilesh Shah, "Database Systems Using Oracle", 2nd edition, Pearson Education India, 2016

• Reference Books

- 1. Abraham Silberschatz, Henry F.Korth and S.Sudarshan, "Database System Concepts", McGraw Hill International Publication, VI Edition.
- 2. Shio Kumar Singh, "Database Systems", Pearson publications, II Edition

Web resources: Web resources from NDL Library, E-content from open-source libraries

Course Code: CC11	Operating Systems Lab			Credits: 4	
Lecture Hours: (L)	Tutorial Hours :	Lab Practice		Total: (L+T+P)	
per week:	(T) per week	Hours: 5 per week		per week: 5	
Course Category : Core	Year & Semester:III Year V		Admis	Admission Year:	
	Semester				
Pre-requisite	Basic Knowledge on Computer and its functions				

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

- Understanding the UNIX ENVIRONMENT
- Imparting knowledge on SHELL script.
- To code specialized programs for managing overall resources and operations of the computer.

Course Outcomes: (for students: To know what they are going to learn)

CO1: To use Unix operating system for study of operating system concepts.

CO2: To write the code to implement and modify various concepts in operating systems using Unix

List of Excerise	Required Hours
1Write a program to count the number of characters in a given string.	
2) Write a program to find whether the given year is leap year or not?	
3) Write a program to check whether a given number is even or odd.	
4) Write a program to find factorial of a given number.	
5) Write a program to print all prime numbers between m and n(m <n).< td=""><td></td></n).<>	
6) Write a shell Script to assign a file permission to the given file using	
7) Program for Pattern matching using grep command	
8) To compresses a file using gzip and pack commands.	
9) Write a menu driven shell script to implement the	
following Unix/linux commands. a.ps b.pwd c.date d.who e.who am i	
10) To find a given pattern in a list of files of current directory using grep and fgrep commands.	

11) Write a shell script to create two directories and store
five files in one directory using the related commands and to
transfer all the files to another directory.
12) Write a shell script to accept a file name as input and display whether it exits or not. If it exists, then give the
details of its attributes like access permission, its size etc.

Course Code: CC-12	DATABASE M LAB	IANAGEMENT S	YSTEMS	Credits:4
Lecture Hours: (L) per week	Tutorial Hours: (T) per week	Lab Practice Hours: (P)per w	eek: 5	Total: (L+T+P) per week:5
Course Category :Core	Year & Semester: III Year V Admiss semester		sion Year:	
Pre-requisite	Basic Knowledg	ge on Database Too		

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

 $Students\ can\ learn\ various\ SQL\ and\ PL/SQL\ commands,\ cursor\ and$ $various\ application\ programs.$

CO1: Understand the various basic concepts of Data Base System. Difference between file system and DBMS and compare various data models.

CO2: Define the integrity constraints. Understand the basic concepts of Relational Data Model, Entity-Relationship Model.

CO3: Design database schema considering normalization and relationships within database. Understand and construct database using Structured Query Language. Attain a good practical skill of managing and retrieving of data using Data Manipulation Language (DML).

CO4: Classify the different functions and various join operations and enhance the knowledge of handling multiple tables.

CO5: Learn to design Data base operations and implement using PL/SQL programs. Learn basics of PL/SQL and develop programs using Cursors, Exceptions

List of Exercises:	Required Hours
I. SQL	
1. DDL COMMANDS	
2. DML COMMANDS	
3. TCL COMMANDS	
II. PL/SQL	
4. FIBONACCI SERIES	
5. FACTORIAL	
6. STRING REVERSE	
7. SUM OF SERIES	
8. TRIGGER	

	III. CURSOR 9. STUDENT MARK ANALYSIS USING CURSOR	
	IV. APPLICATION	
	10. LIBRARY MANAGEMENT SYSTEM	
	11. STUDENT MARK ANALYSIS	
Extended	Questions related to the above topics, from various	
Professional	competitive examinations UPSC / TRB / NET / UGC –	
Component	CSIR / GATE / TNPSC / others to be solved	
(is a part of	(To be discussed during the Tutorial hour)	
internal		
component		
only, Not to		
be		
include		
d in the		
External		
Examination		
question		
paper)		
Skills	Knowledge, Problem Solving, Analytical ability,	
acquired	Professional Competency, Professional Communication and	
from the	Transferrable Skill	
Course		

• Recommended Texts

- 1. Coronel, Morris, Rob, "Database Systems, Design, Implementation and Management", Ninth Edition
- 2. Nilesh Shah, "Database Systems Using Oracle", 2nd edition, Pearson Education India, 2016

• Reference Books

- 1. Abraham Silberschatz, Henry F.Korth and S.Sudarshan, "Database System Concepts", McGraw Hill International Publication, VI Edition.
- 2. Shio Kumar Singh, "Database Systems", Pearson publications, II Edition
- 3. Albert Lulushi, "Developing ORACLE FORMS Applications", Prentice Hall ,1997

Web resources: Web resources from NDL Library, E-content from open-source libraries

Course Code: DSE -I	Computer Networks			Credits: 3
Lecture Hours: (L)	Tutorial Hours :	Lab Practice		Total: (L+T+P)
per week: 5	(T) per week	Hours: (P)per week		per week: 5
Course Category : Discipline	Year & Semester:	III Year V	Admis	sion Year:
Specific Elective	Semester			
Pre-requisite	Basic Knowledge on Networking			

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

- To understand the concept of Data communication and Computer network
- To get a knowledge on routing algorithms.
- To impart knowledge about networking and inter networking devices

To gain the knowledge on Security over Network communication

CO1: To Understand the basics of Computer Network architecture, OSI and TCP/IP reference models

CO2: To gain knowledge on Telephone systems and Satellite communications

CO3: To impart the concept of Elementary data link protocols

CO4: To analyze the characteristics of Routing and Congestion control algorithms

CO5: To understand network security and define various protocols such as FTP, HTTP, Telnet, DNS

Units	Contents	Required Hours
I	Introduction – Network Hardware – Software – Reference	09
	Models – OSI and TCP/IP Models – Example Networks:	
	Internet, ATM, Ethernet and Wireless LANs - Physical Layer	
	- Theoretical Basis for Data Communication - Guided	
	Transmission Media	
II	Wireless Transmission - Communication Satellites -	09
	Telephone System: Structure, Local Loop, Trunks and	
	Multiplexing and Switching. Data Link Layer: Design Issues	
	- Error Detection and Correction.	
III	Elementary Data Link Protocols - Sliding Window Protocols	09
	Data Link Layer in the Internet - Medium Access Layer -	
	Channel Allocation Problem – Multiple Access Protocols –	
	Bluetooth	
IV	Network Layer - Design Issues - Routing Algorithms -	09
	Congestion Control Algorithms – IP Protocol – IP Addresses	
	- Internet Control Protocols.	
V	Transport Layer - Services - Connection Management -	09
	Addressing, Establishing and Releasing a Connection –	
	Simple Transport Protocol – Internet Transport Protocols	

	(ITP) - Network Security: Cryptography.					
Extended	Extended Questions related to the above topics, from various					
Professional	competitive examinations UPSC / TRB / NET / UGC –					
Component	CSIR / GATE / TNPSC / others to be solved					
(is a part of	(To be discussed during the Tutorial hour)					
internal						
component						
only, Not to						
be						
include						
d in the						
External						
Examination						
question						
paper)						
Skills	Knowledge, Problem Solving, Analytical ability,					
acquired	Professional Competency, Professional Communication and					
from the	Transferrable Skill					
Course						

• Recommended Texts

1. A. S. Tanenbaum, "Computer Networks", 4th Edition, Prentice-Hall of India, 2008.

• Reference Books

- B. A. Forouzan, "Data Communications and Networking", Tata McGraw Hill, 4th Edition, 2017.
- 2. F. Halsall, "Data Communications, Computer Networks and Open Systems", Pearson Education, 2008.
- 3. D. Bertsekas and R. Gallagher, "Data Networks", 2nd Edition, PHI, 2008.
- 4. Lamarca, "Communication Networks", Tata McGraw-Hill, 2002

Web resources: Web resources from NDL Library, E-content from open-source libraries

Course Code: DSE-II	Introduction to Data Science		Credits: 3	
Lecture Hours: (L)	Tutorial Hours :	Lab Practice		Total: (L+T+P)
per week:4	(T) per week	Hours: (P)per week		per week:4
Course Category : Discipline	Year & Semester:	III Year V	Admis	sion Year:
Specific Elective	Semester			
Pre-requisite	Basic knowledge on Data and statistics			

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

- To introduce the concepts, techniques and tools in Data Science
- To understand the various facets of data science practice, including data collection and integration, exploratory data analysis, predictive modeling, descriptive modeling and effective communication.

Course Outcomes: (for students: To know what they are going to learn)

CO1: To describe what Data Science is, what Statistical Inference means, identify probability distributions, fit a model to data and use tools for basic analysis and communication

CO2: To describe what Data Science is, what Statistical Inference means, identify probability distributions, fit a model to data and use tools for basic analysis and communication

CO3: To describe what Data Science is, what Statistical Inference means, identify probability distributions, fit a model to data and use tools for basic analysis and communication

CO4: To describe what Data Science is, what Statistical Inference means, identify probability distributions, fit a model to data and use tools for basic analysis and communication

CO5: To describe what Data Science is, what Statistical Inference means, identify probability distributions, fit a model to data and use tools for basic analysis and communication

Units	Contents	Required Hours
I	Introduction: Benefits and uses – Facets of data – Data science process – Big data ecosystem and data science	09
П	The Data science process: Overview – research goals - retrieving data - transformation – Exploratory Data Analysis – Model building	09
III	• Machine learning algorithms – Modeling process – Types – Supervised – Unsupervised - Semisupervised	09
IV	Introduction to Hadoop: • Hadoop framework – Spark – replacing MapReduce– NoSQL – ACID – CAP – BASE – types	09
V	Case Study:	09

	Prediction of Disease - Setting research goals - Data
	retrieval – preparation - exploration - Disease
	profiling - presentation and automation
Extended	Questions related to the above topics, from various
Professional	competitive examinations UPSC / TRB / NET / UGC –
Component	CSIR / GATE / TNPSC / others to be solved
(is a part of	(To be discussed during the Tutorial hour)
internal	
component	
only, Not to	
be	
include	
d in the	
External	
Examination	
question	
paper)	
Skills	Knowledge, Problem Solving, Analytical ability,
acquired	Professional Competency, Professional Communication and
from the	Transferrable Skill
Course	

• Recommended Texts

 Davy Cielen, Arno D. B. Meysman, Mohamed Ali, "Introducing Data Science", manning publications 2016

• Reference Books

1. Roger Peng, "The Art of Data Science", lulu.com 2016.

- 2. MurtazaHaider, "Getting Started with Data Science Making Sense of Data with Analytics", IBM press, E-book.
- 3. Davy Cielen, Arno D.B. Meysman, Mohamed Ali, "Introducing Data Science: Big Data, Machine Learning, and More, Using Python Tools", Dreamtech Press 2016.
- 4. Annalyn Ng, Kenneth Soo, "Numsense! Data Science for the Layman: No Math Added", 2017,1st Edition.
- 5. Cathy O'Neil, Rachel Schutt, "Doing Data Science Straight Talk from the Frontline", O'Reilly Media 2013.
- 6. Lillian Pierson, "Data Science for Dummies", 2017 II Edition

Web resources: Web resources from NDL Library, E-content from open-source libraries

$Third\ Year\ (Semester-VI)$

Course Code: CC13	.Net Programming			Credits: 4
Lecture Hours: (L)	Tutorial Hours: Lab Practice		Total: (L+T+P)	
per week: 5	week: 5 (T) per week Hours: (P)per week		per week:5	
Course Category :Core	Year & Semester:	r: III Year VI Admis		ssion Year:
	Semester			
Pre-requisite	Basic knowledge on web programming			
Learning Objectives: (for te	eachers: what they have	to do in the cla	ss/lab/fi	eld)

- 1. To develop ASP.NET Web application using standard controls.
- 2. To create rich database applications using ADO.NET.
- 3. To implement file handling operations.
- 4. To utilize ASP.NET security features for authenticating the web site.
- 5. To handles SQL Server Database using ADO.NET.

CO1: To identify and **understand** the goals and objectives of the .NET framework and ASP.NET with C# language.

CO2: To **develop** web application using various controls.

CO3: To analyze C# programming techniques in developing web applications.

CO4: To assess a Web application using Microsoft ADO.NET.

CO5: To **develop** a software to solve real-world problems using ASP.NET

Units	Contents	Required Hours
I	Overview of .NET framework: Common Language Runtime	12
	(CLR), Framework Class Library- C# Fundamentals:	
	Primitive types and Variables – Operators - Conditional	
	statements -Looping statements - Creating and using Objects	
	– Arrays – String operations.	
II	Introduction to ASP.NET - IDE-Languages supported	12
	Components -Working with Web Forms - Web form	
	standard controls: Properties and its events – HTML controls	
	-List Controls: Properties and its events.	
III	Rich Controls: Properties and its events – validation controls:	12
	Properties and its events—File Stream classes - File Modes —	
	File Share – Reading and Writing to files – Creating, Moving,	
	Copying and Deleting files – File uploading.	

IV	ADO.NET Overview – Database Connections – Commands –	12
	Data Reader - Data Adapter - Data Sets - Data Controls and its	
	Properties - Data Binding	
V	Grid View control: Deleting, editing, Sorting and Paging.	12
	XML classes – Web form to manipulate XML files - Website	
	Security - Authentication - Authorization – Creating a	
	Web application.	
Extended	Questions related to the above topics, from various	
Professional	competitive examinations UPSC / TRB / NET / UGC –	
Component	CSIR / GATE / TNPSC / others to be solved	
(is a part of	(To be discussed during the Tutorial hour)	
internal		
component		
only, Not to		
be included		
in the		
External		
Examination		
question		
paper)		
Skills	Knowledge, Problem Solving, Analytical ability,	
acquired	Professional Competency, Professional Communication and	
from the	Transferrable Skill	
course		

• Recommended Texts

1. SvetlinNakov, VeselinKolev & Co, Fundamentals of Computer Programming with

C#,Faber publication, 2019.

2. Mathew, Mac Donald, The Complete Reference ASP.NET, Tata McGraw-Hill, 2015.

• Reference Books

- 1. Herbert Schildt, The Complete Reference C#.NET, Tata McGraw-Hill,2017.
- 2. Kogent Learning Solutions, C# 2012 Programming Covers .NET 4.5 Black Book, Dreamtech pres,2013.
- 3. Anne Boehm, Joel Murach, Murach's C# 2015, Mike Murach& Associates Inc. 2016.
- 4. DenielleOtey, Michael Otey, ADO.NET: The Complete reference, McGraw Hill, 2008.
- 5. Matthew MacDonald, Beginning ASP.NET 4 in C# 2010, APRESS,2010.

Web resources: Web resources from NDL Library, E-content from open-source libraries

Course Code: CC14	.Net P	Programming Lab	Credits: 4	
Lecture Hours: (L)	Tutorial	Lab Practice	Total: (L+T+P)	
per week	Hours: (T) per week	Hours: 5 per wee	per week: 5	
Course Category :Core	Year & Semes Semester	ster: III Year VI	Admission Year:	
Pre-requisite	Basic knowledg	Basic knowledge on		

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

1. To develop ASP.NET Web application using standard controls.

- 2. To create rich database applications using ADO.NET.
- 3. To implement file handling operations.
- 4. To utilize ASP.NET security features for authenticating the web site.
- 5. To handles SQL Server Database using ADO.NET.

CO1: To identify and **understand** the goals and objectives of the .NET framework and ASP.NET with C# language.

CO2: To **develop** web application using various controls.

CO3: To analyze C# programming techniques in developing web applications.

CO4: To assess a Web application using Microsoft ADO.NET.

CO5: To **develop** a software to solve real-world problems using ASP.NET

List of	f Exercises:	Required Hours
1.	Create an exposure of Web applications and tools	
2.	Implement the Html Controls	
3.	Implement the Server Controls	
4.	Web application using Web controls.	
5.	Web application using List controls.	
6.	Web Page design using Rich control. Validate user	
	input using Validation controls. Working with File	
	concepts.	
7.	Web application using Data Controls.	
8.	Data binding with Web controls	
9.	Data binding with Data Controls.	
10	. Database application to perform insert, update and	
	delete operations.	

	11. Database application using Data Controls to perform
	insert, delete, edit, paging and sorting operation.
	12. Implement the Xml classes.
	13. Implement Authentication – Authorization.
	14. Ticket reservation using ASP.NET controls.
	Online examination using ASP.NET controls
Extended	Questions related to the above topics, from various
Professional	competitive examinations UPSC / TRB / NET / UGC –
Component	CSIR / GATE / TNPSC / others to be solved
(is a part of	(To be discussed during the Tutorial hour)
internal	
component	
only, Not to	
be included	
in the	
External	
Examination	
question	
paper)	
Skills	Knowledge, Problem Solving, Analytical ability,
acquired	Professional Competency, Professional Communication and
from the	Transferrable Skill
course	
	1

• Recommended Texts

- 1. SvetlinNakov, VeselinKolev & Co, Fundamentals of Computer Programming with C#, Faber publication, 2019.
- 2. Mathew, Mac Donald, The Complete Reference ASP.NET, Tata McGraw-Hill ,2015.

• Reference Books

- 1. Herbert Schildt, The Complete Reference C#.NET, Tata McGraw-Hill,2017.
- 2. Kogent Learning Solutions, C# 2012 Programming Covers .NET 4.5 Black Book, Dreamtech pres,2013.
- 3. Anne Boehm, Joel Murach, Murach's C# 2015, Mike Murach& Associates Inc. 2016.
- 4. DenielleOtey, Michael Otey, ADO.NET: The Complete reference, McGraw Hill, 2008.
- 5.Matthew MacDonald, Beginning ASP.NET 4 in C# 2010, APRESS,2010.

Web resources: Web resources from NDL Library, E-content from open-source libraries

Course Code: DSE – III	Cyber Security		Credits: 3		
Lecture Hours: (L)	Tutorial Hours:	Lab Practice		Total: (L+T+P)	
per week 5	(T) per week	Hours: (P)per week		per week: 5	
Course Category : Discipline	Year & Semester: III Year VI		Admis	sion Year:	
Specific Elective	Semester				
Pre-requisite	Basic skills on intern	et and its functi	ons		

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

The students will be able to

- Understand various block cipher and stream cipher models
- Describe the principles of public key cryptosystems, hash functions and digital signature

• To get a firm knowledge on Cyber Security Essentials

Course Outcomes: (for students: To know what they are going to learn)

CO1: Implement basic security algorithms required by any computing system

CO2: Analyze the vulnerabilities in any computing system and hence be able to design a security solution

CO3: Analyze the possible security attacks in complex real time systems and their effective countermeasures

CO4: Differentiate various governing bodies of cyber laws

CO5: Impart various privacy policies for an organization

Units	Contents	Required Hours
I	Introduction to Security	9
	Data Encryption Standard-Block cipher principles-block	
	cipher modes of operation-Advanced Encryption Standard	
	(AES)-Triple DES-Blowfish-RC5 algorithm.	
TT	Dublic Ver Curmtography and Hash Algorithms	9
II	Public Key Cryptography and Hash Algorithms	9
	Principles of public key cryptosystems-The RSA algorithm-	
	Key management - Diffie Hellman Key exchange- Hash	
	functions-Hash Algorithms (MD5, Secure Hash Algorithm	
III	Fundamentals of Cyber Security	9
	How Hackers Cover Their Tracks- Fraud Techniques- Threat	
	Infrastructure- Techniques to Gain a Foothold (Shellcode,	
	SQL Injection, Malicious PDF Files)- Misdirection,	
	Reconnaissance, and Disruption Methods.	

IV	Planning for Cyber Security	9
	Privacy Concepts -Privacy Principles and Policies -	
	Authentication and Privacy - Data Mining - Privacy on the	
	Web - Email Security - Privacy Impacts of Emerging	
	Technologies.	
V	Cyber Security Management	9
	Security Planning - Business Continuity Planning - Handling	
	Incidents - Risk Analysis - Dealing with Disaster – Legal	
	Issues – Protecting programs and Data – Information and the	
	law – Rights of Employees and Employers - Emerging	
	Technologies - The Internet of Things - Cyber Warfare.	
Extended	Questions related to the above topics, from various	
Professional	competitive examinations UPSC / TRB / NET / UGC –	
Component	CSIR / GATE / TNPSC / others to be solved	
(is a part of	(To be discussed during the Tutorial hour)	
internal		
component		
only, Not to		
be		
include		
d in the		
External		
Examination		
question		
paper)		

Skills	Knowledge, Problem Solving, Analytical ability,				
acquired	Professional Competency, Professional Communication and				
from the	Transferrable Skill				
course					

• Recommended Texts

- 1. William Stallings, "Cryptography and Network Security", Pearson Education, 6th Edition, 2013.
 - 2. Charles P. Pfleeger Shari Lawrence Pfleeger Jonathan Margulies, Security in Computing, 5th Edition, Pearson Education, 2015.

• Reference Books

- 1. Graham, J. Howard, R., Olson, R., Cyber Security Essentials, CRC Press, 2011.
- 2. George K.Kostopoulous, Cyber Space and Cyber Security, CRC Press, 2013.

Web resources: Web resources from NDL Library, E-content from open-source libraries

Course Code: DSE-IV	Software Engineering			Credits: 3	
Lecture Hours: (L)	Tutorial Hours :	Lab Practice		Total: (L+T+P)	
per week: 5	(T) per week Hours: (P)per week		per week per week: 5		
Course Category : Discipline	Year & Semester: III Year VI		Admis	sion Year:	
Specific Elective	Semester				
Pre-requisite	Basic Knowledge on	Software Appli	cations		

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

• To understand the software engineering concepts and to create a system model in real life applications

CO1: Gain basic knowledge of analysis and design of systems

CO2: Ability to apply software engineering principles and techniques

CO3: Model a reliable and cost-effective software system

CO4: Ability to design an effective model of the system

CO5: Perform Testing at various levels and produce an efficient system.

Units	Contents	Required Hours
I	Introduction: The software engineering discipline, programs vs. software products, why study software engineering, emergence of software engineering, Notable changes in software development practices, computer systems engineering. Software Life Cycle Models: Why use a life cycle model, Classical waterfall model, iterative waterfall model, prototyping model, evolutionary model, spiral model, comparison of different life cycle models.	09
II	Requirements Analysis and Specification: Requirements gathering and analysis, Software requirements specification (SRS) Software Design: Good software design, cohesion and coupling, neat arrangement, software design approaches, object- oriented vs function-oriented design	09

III	Function-Oriented Software Design: Overview of SA/SD methodology, structured analysis, data flow diagrams (DFD's), structured design, detailed design. User-Interface design: Characteristics of a good interface; basic concepts; types of user interfaces; component based GUI development, a user interface methodology.	09
IV	Coding and Testing: Coding; code review; testing; testing in the large vs testing in the small; unit testing; black-box testing; white-box testing; debugging; program analysis tools; integration testing; system testing; some general issues associated with testing. Software Reliability and Quality Management: Software reliability; statistical testing; software quality; software quality management system; SEI capability maturity model; personal software process.	09
V	Computer Aided Software Engineering: CASE and its scope; CASE environment; CASE support in software life cycle; other characteristics of CASE tools; towards second generation CASE tool; architecture of a CASE environment. Software Maintenance: Characteristic of software maintenance; software reverse engineering; software maintenance process models; estimation of maintenance cost;	09
Extended Professional	Questions related to the above topics, from various competitive examinations UPSC / TRB / NET / UGC –	
Component	CSIR / GATE / TNPSC / others to be solved	
(is a part of	(To be discussed during the Tutorial hour)	
internal		
component		

only, Not to		
be		
include		
d in the		
External		
Examination		
question		
paper)		
Skills	Knowledge, Problem Solving, Analytical ability,	
acquired	Professional Competency, Professional Communication and	
from the	Transferrable Skill	
course		

• Recommended Texts

 Rajib Mall, Fundamentals of Software Engineering, Fifth Edition, Prentice-Hall of India, 2018

• Reference Books

- 1. Richard Fairley, Software Engineering Concepts, Tata McGraw-Hill publishing company Ltd, Edition 1997.
- Roger S. Pressman, Software Engineering, Seventh Edition, McGraw-Hill.
 James A. Senn, Analysis & Design of Information Systems, Second Edition, McGraw-Hill International Editions.

Web resources: Web resources from NDL Library, E-content from open-source libraries

Course Code: PCSEC	Cloud Computing		Credits: 2
Lecture Hours: (L)	Tutorial Hours :	Lab Practice	Total: (L+T+P)
per week 5	(T) per week	Hours: (P)per week	per week: 5

Course Category:	Year & Semester: III Year VI	Admission Year:
Professional competency	Semester	
Skill enhancement		
Pre-requisite	Basic knowledge on virtual storage or cloud concept	

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

- To impart fundamental concepts of Cloud Computing.
- To impart a working knowledge of the various cloud service types and their uses and pitfalls.
- To enable the students to know the common features and differences in the service offerings of the three major Cloud Computing service providers, namely Amazon, Microsoft and Google.
- To provide know-how of the various aspects of application design, benchmarking and security on the Cloud.

Course Outcomes: (for students: To know what they are going to learn)

CO1: To understand the concepts and technologies involved in Cloud Computing.

CO2: To understand the concepts of various cloud services and their implementation in the Amazon, Microsoft and Google cloud computing platforms.

CO3: To understand the aspects of application design for the Cloud.

CO4: To understand the concepts involved in benchmarking and security on the Cloud.

CO5: To understand the way in which the cloud is used in various domains.

Units	Contents	Required Hours
	Introduction to Cloud Computing: Definition of Cloud	
	Computing - Characteristics of Cloud Computing - Cloud	
	Models - Cloud Service Examples - Cloud-based Services	
	and Applications.	
I	Cloud Concepts and Technologies: Virtualization – Load	06
	balancing – Scalability and Elasticity – Deployment –	
	Replication – Monitoring – Software Defined Networking –	
	Network Function Virtualization – MapReduce – Identity and	
	Access Management – Service Level Agreements – Billing.	

	Cloud Services	
	Compute Services: Amazon Elastic Computer Cloud -	
	Google Compute Engine - Windows Azure Virtual Machines.	
	Storage Services: Amazon Simple Storage Service - Google	
	Cloud Storage - Windows Azure Storage	
	Database Services: Amazon Relational Data Store - Amazon	
	Dynamo DB - Google Cloud SQL - Google Cloud Data Store	
	- Windows Azure SQL Database - Windows Azure Table Service	
	Application Services: Application Runtimes and	
	Frameworks - Queuing Services - Email Services - Notifiction	
	Services - Media Services	
II	Content Delivery Services: Amazon CloudFront - Windows	06
	Azure Content Delivery Network	
	Analytics Services: Amazon Elastic MapReduce - Google	
	MapReduce Service - Google BigQuery - Windows Azure	
	HDInsight	
	Deployment and Management Services: Amazon Elastic	
	Beanstack - Amazon CloudFormation	
	Identity and Access Management Services: Amazon Identiy	
	and Access Management - Windows Azure Active Directory	
	Open Source Private Cloud Software: CloudStack –	

III	Cloud Application Design: Introduction — Design Consideration for Cloud Applications — Scalability — Reliability and Availability — Security — Maintenance and Upgradation — Performance — Reference Architectures for Cloud Applications — Cloud Application Design Methodologies: Service Oriented Architecture (SOA), Cloud Component Model, IaaS, PaaS and SaaS Services for Cloud Applications, Model View Controller (MVC), RESTful Web Services — Data Storage Approaches: Relational Approach (SQL), Non-Relational Approach (NoSQL).	06
IV	Cloud Application Benchmarking and Tuning: Introduction to Benchmarking – Steps in Benchmarking – Workload Characteristics – Application Performance Metrics – Design Consideration for Benchmarking Methodology – Benchmarking Tools and Types of Tests – Deployment Prototyping. Cloud Security: Introduction – CSA Cloud Security Architecture – Authentication (SSO) – Authorization – Identity and Access Management – Data Security: Securing data at rest, securing data in motion – Key Management – Auditing.	06
V	Case Studies: Cloud Computing for Healthcare – Cloud Computing for Energy Systems - Cloud Computing for Transportation Systems - Cloud Computing for Manufacturing Industry - Cloud Computing for Education.	06

Extended	Questions related to the above topics, from various	
Professional	competitive examinations UPSC / TRB / NET / UGC –	
Component	CSIR / GATE / TNPSC / others to be solved	
(is a part of	(To be discussed during the Tutorial hour)	
internal		
component		
only, Not to		
be included		
in the		
External		
Examination		
question		
paper)		
Skills	Knowledge, Problem Solving, Analytical ability,	
acquired	Professional Competency, Professional Communication and	
from the	Transferrable Skill	
course		

Recommended Texts

1. Arshdeep Bahga, Vijay Madisetti, *Cloud Computing – A Hands On Approach*, Universities Press (India) Pvt. Ltd., 2018.

• Reference Books

- 1. Anthony T Velte, Toby J Velte, Robert Elsenpeter, *Cloud Computing: A Practical Approach*, Tata McGraw-Hill, 2013.
- 2. Barrie Sosinsky, Cloud Computing Bible, Wiley India Pvt. Ltd., 2013.
- 3. David Crookes, Cloud Computing in Easy Steps, Tata McGraw Hill, 2012.
- 4. Dr. Kumar Saurabh, Cloud Computing, Wiley India, Second Edition 2012.

Web resources: Web resources from NDL Library, E-content from open-source libraries